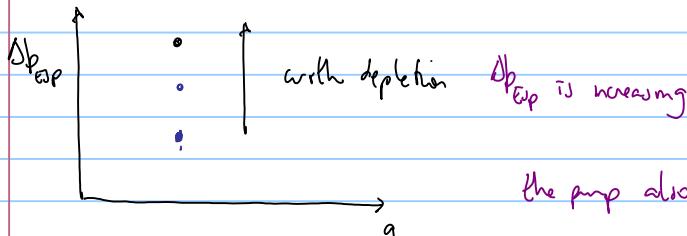
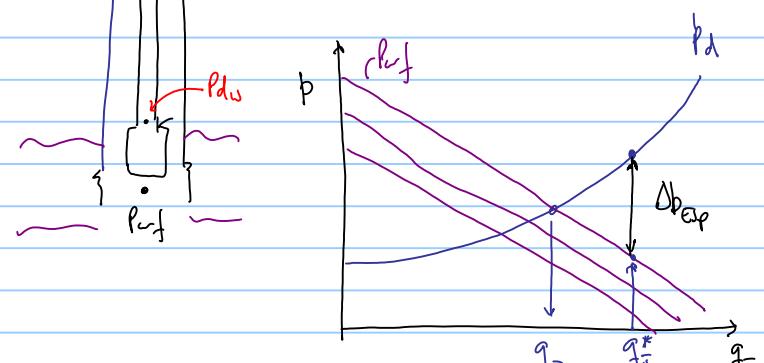
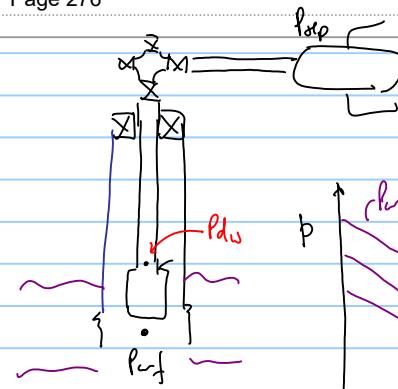


ESP electric submersible pump

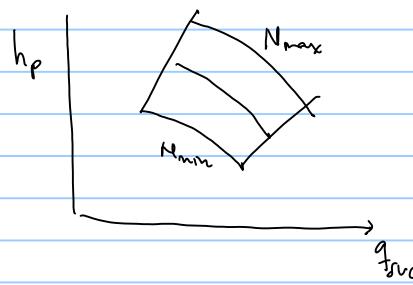


the pump also has operational constraints

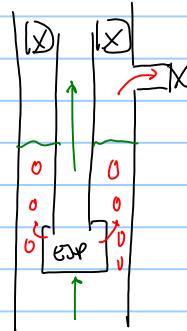
- limited available (maximum power) capacity
- operational map (envelope)
- $P_{out} \geq P_b(T_p)$

↳ bubble point pressure (no gas is allowed in the pump)

for compressor:



onshore



offshore



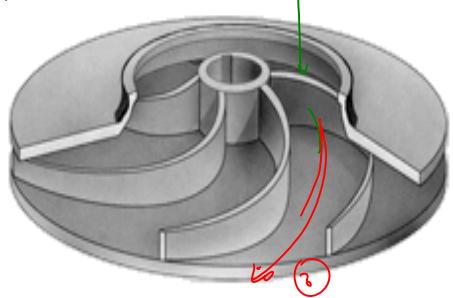
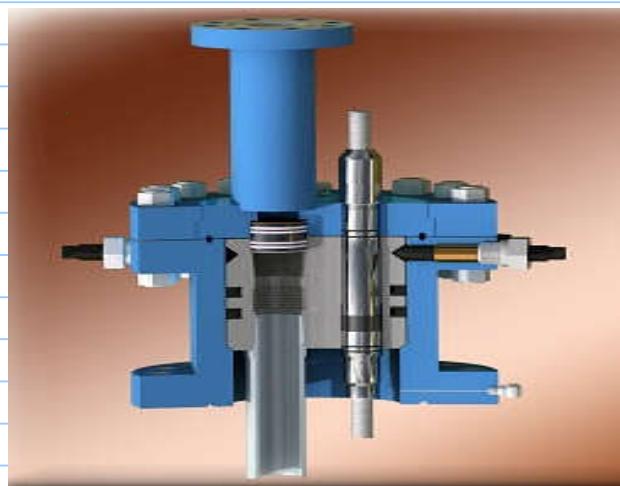
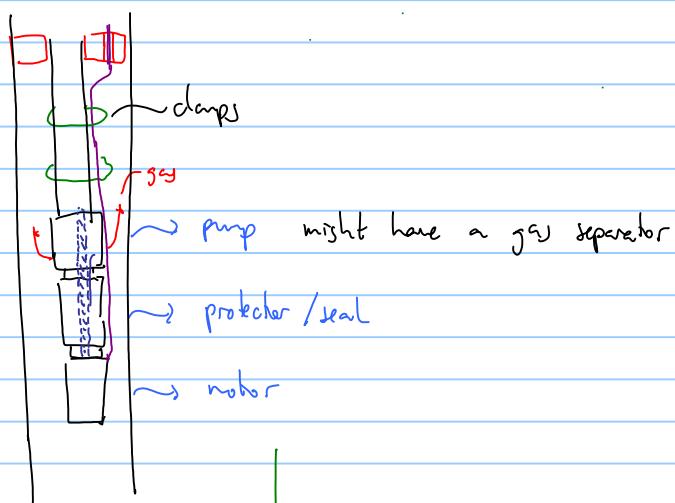
typical gas tolerance in ESP is GVF = 10%

gas volume fraction

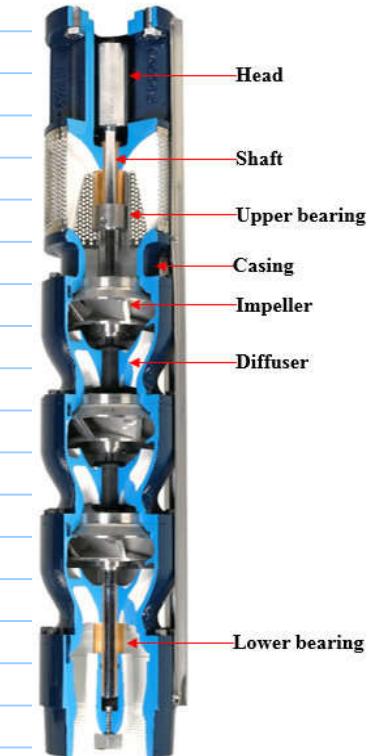
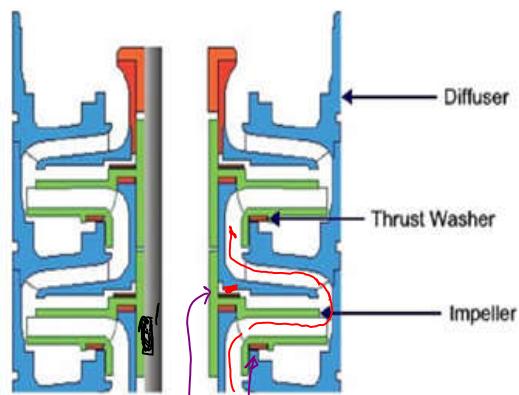
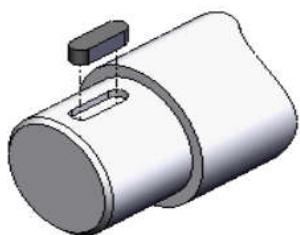
$$GVF = \frac{q_g}{q_L + q_g} \times 100\%$$

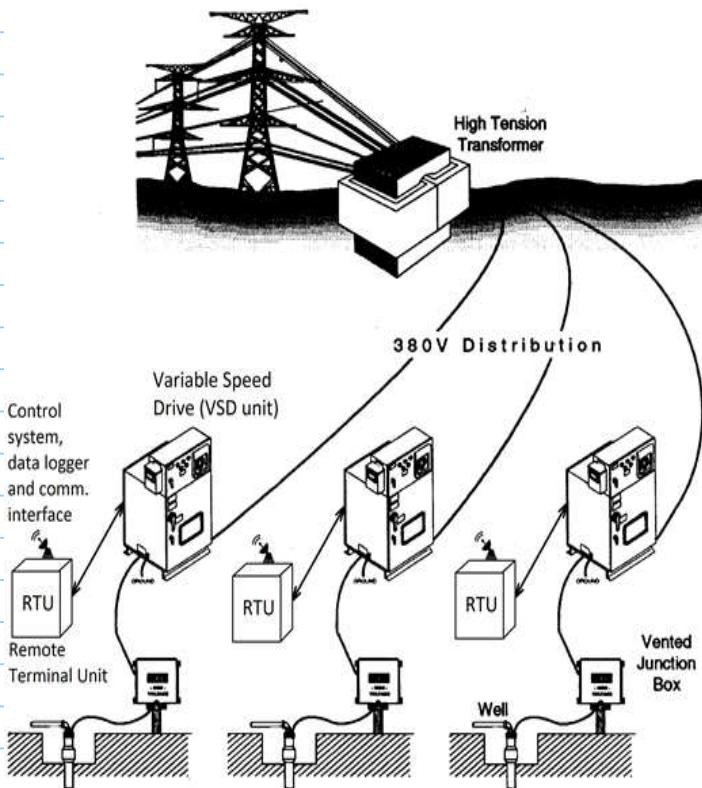
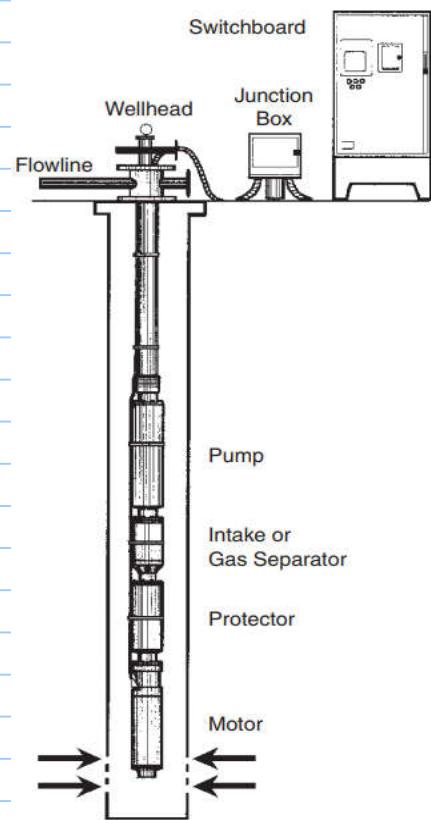
Armaij Arutunoff





stage : impeller (rotor) + diffuser

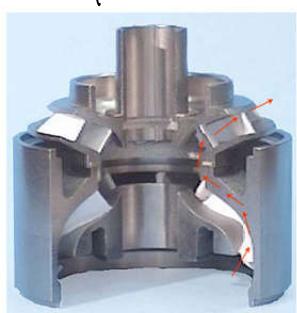


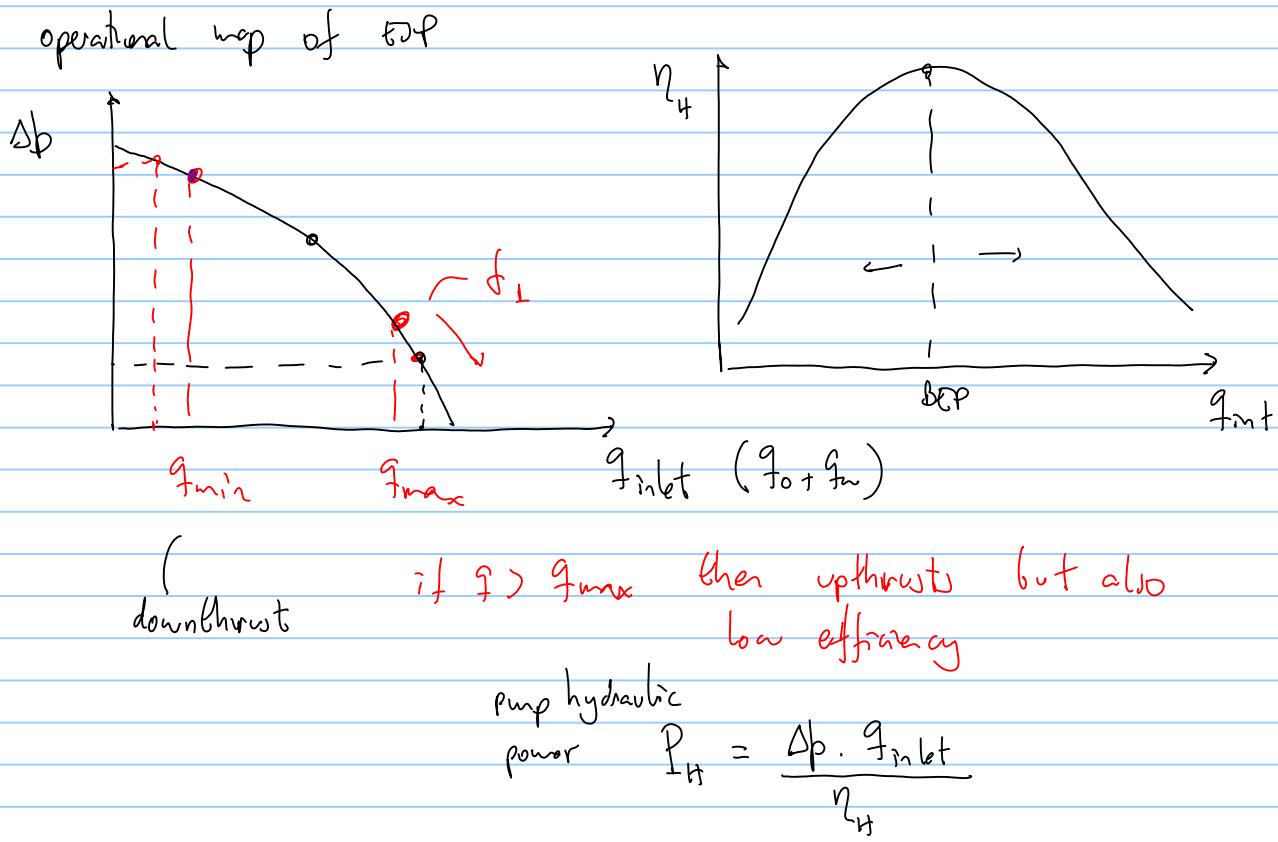


pump frequency

$$f = 30 - 70 \text{ Hz}$$

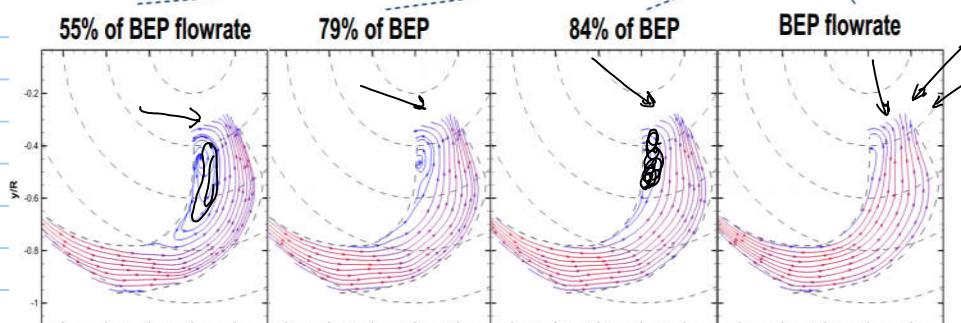
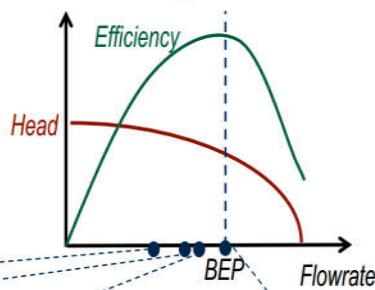
(gas impeller and diffuser more tolerant to gas)





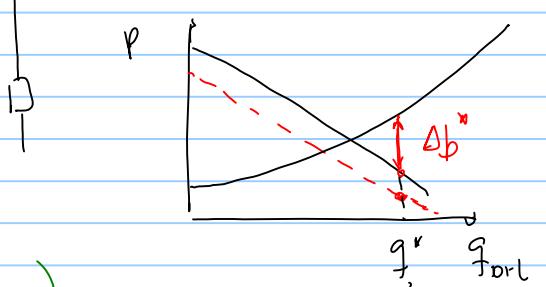
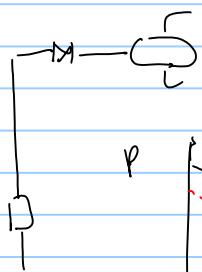
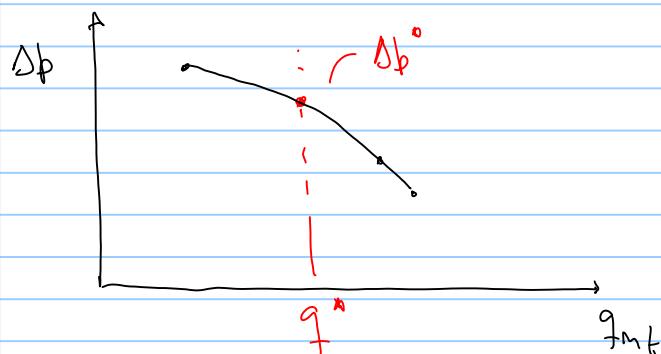
PIV measurement in a radial flow stage

- Flow features in diffuser and impeller may be identified from measurements
- Flow misalignment and recirculations reduce efficiency

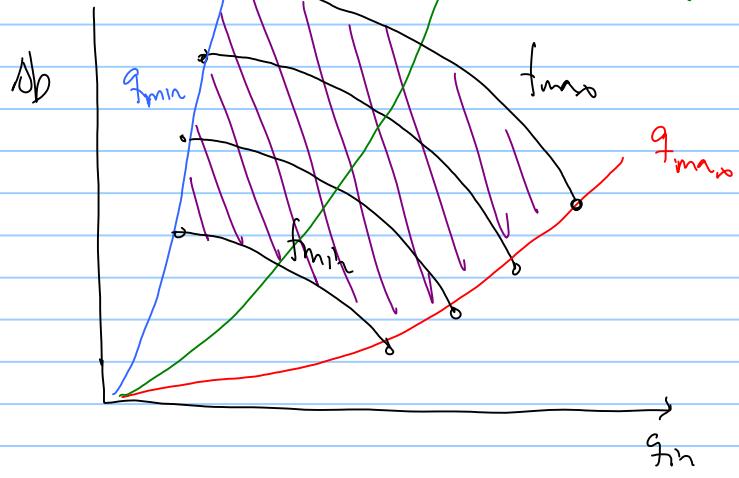


Example of stall region in diffuser passage (measured)

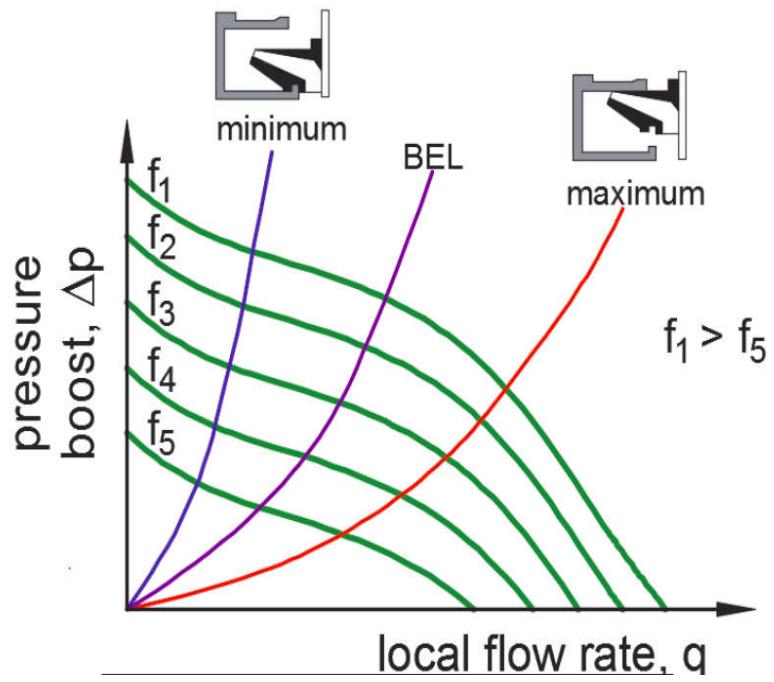
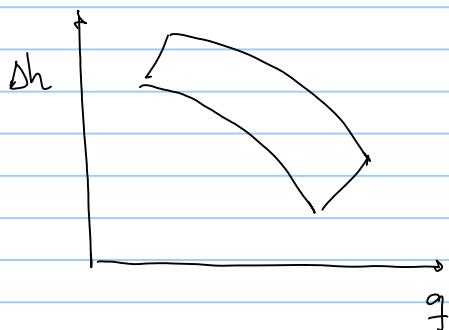
SPE-14MEAL-14017-PP-MS • Measurement and Unsteady Simulation of Internal Flows within Stages • J Dusting

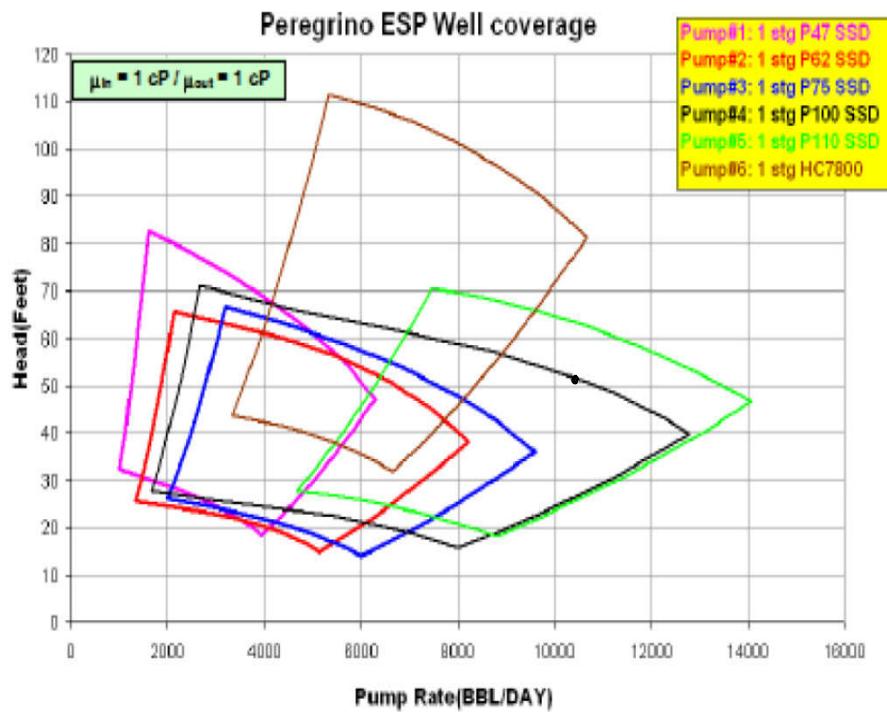


changes in pump frequency BEL (best efficiency line)

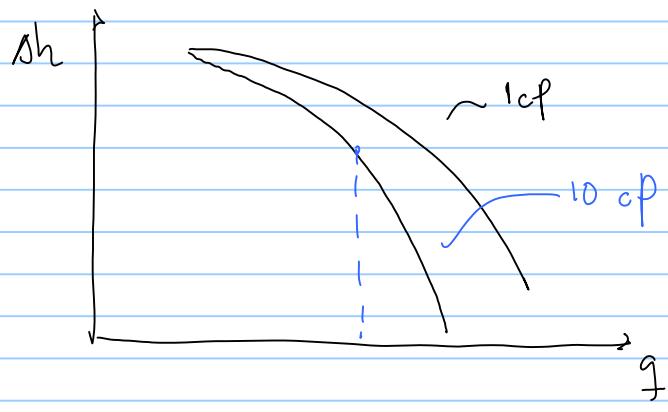


$$\Delta h = \text{head} = \frac{\Delta p}{f_{\max}}$$

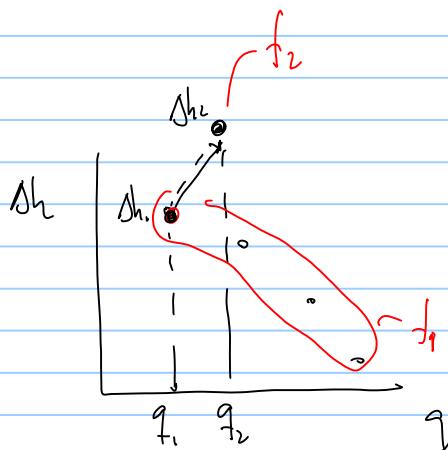




The viscosity of fluid also affects the performance of pump



for a given frequency



$$\Delta h = a \frac{q^4}{f} + b \frac{q^3}{f} + c \frac{q^2}{f} + d \frac{q}{f} + e$$

$$\frac{\Delta h_{\text{at } f_1}}{\Delta h_{\text{at } f_2}} = \left(\frac{f_1}{f_2} \right)^2$$

$$\frac{q_1}{q_2} = \frac{f_1}{f_2} \quad \text{similarity law}$$

$$\frac{q_{\text{ref}}}{q} = \frac{f_{\text{ref}}}{f}$$

$$\Delta h(t) = \frac{f^2}{f_{ref}^2} \left[a \left(\frac{f_{ref}}{f} q \right)^4 + b \left(\frac{f_{ref}}{f} q \right)^3 + c \left(\frac{f_{ref}}{f} q \right)^2 + d \frac{f_{ref}}{f} q + e \right]$$