

Ocean Ambient Noise for Seabed Characterization

Hefeng Dong

Department of Electronic Systems/Acoustics

Norwegian University of Science and Technology

Outline

- **Introduction**
- **Inversion methods**
- **Ocean ambient noise**
- **Geoacoustic inversion**
- **Summary**

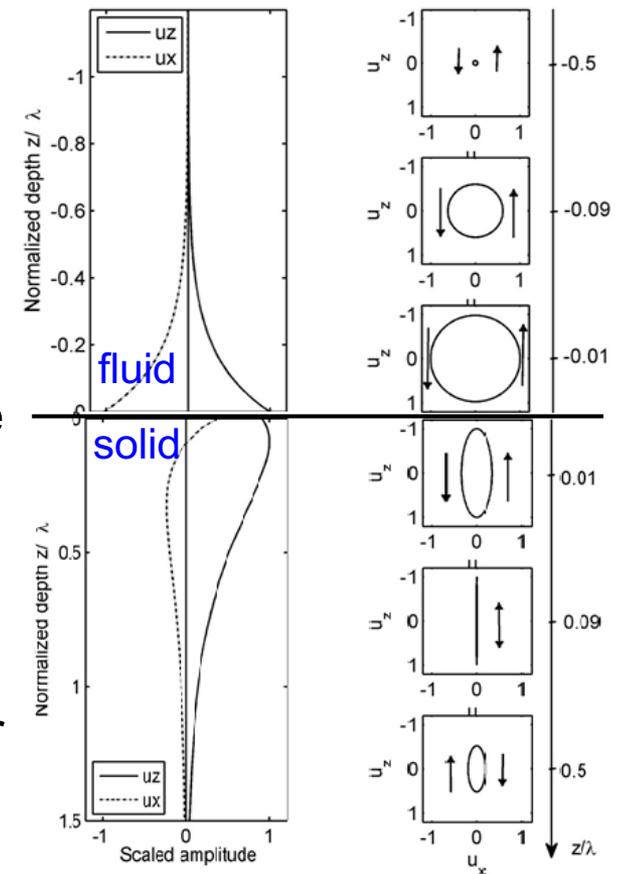
Shear-wave velocity

- Directly related to shear modulus, a critical parameter for offshore geotechnical engineering
- Direct indicator for geohazard
- Provide constraint for migrations for reservoir characterization and production monitoring
- Provide constrain for seismic inversion
- Contribute to propagation loss for sonar performance especially in shallow water
- **Related to interface wave dispersion.**

Interface waves

- **Rayleigh/Love wave** at air/solid interface
- **Scholte wave** at fluid/solid interface
- **Stoneley wave** at solid/solid interface
- Cylindrical propagation along the interface
- Exponential decaying away from the interface
- Elliptical particle motion
- Dispersive for layered media
- Lower frequency components travelling faster

Hodograph of the particle motion



Inversion methods

- Linearized inversion
 - Singular value decomposition
- Nonlinear inversion
 - Optimization
 - ASSA (adaptive simplex simulated annealing)
 - DE (differential evolution)
 - GA (genetic algorithms)
 - Bayesian approach

Bayes' Theorem

Let: \mathbf{m} be model parameterization
 \mathbf{d} be observed data

$$P(\mathbf{m} | \mathbf{d}) = \frac{P(\mathbf{m})P(\mathbf{d} | \mathbf{m})}{P(\mathbf{d})}$$

Bayes' Theorem

Let: \mathbf{m} be model parameterization

\mathbf{d} be observed data

Prior information

Data information:
Interpreted as likelihood
of \mathbf{m} for measured \mathbf{d}

$$P(\mathbf{m} | \mathbf{d}) = \frac{P(\mathbf{m})P(\mathbf{d} | \mathbf{m})}{P(\mathbf{d})}$$

Posterior probability
density (PPD)

Constant for given \mathbf{d}

The likelihood: $P(\mathbf{d} | \mathbf{m}) = L(\mathbf{m}) \propto \exp(-E(\mathbf{m}))$

$$\text{PPD: } P(\mathbf{m} | \mathbf{d}) = \frac{\exp(-\phi(\mathbf{m}))}{\int \exp(-\phi(\mathbf{m}')) d\mathbf{m}'}$$

Model parameterization

Bayesian information criterion (BIC)

$$\text{BIC} = 2E(\hat{\mathbf{m}}) + M \log_e N$$


Data misfit # parameters # data

- Minimizing the BIC trades off fitting the data against over-parameterizing the model
- Providing the simplest parameterization consistent with the data resolution

Passive acoustics

- One man's noise is another man's signal
- Treating noise as the signal
- Extracting coherent information from noise
 - Sensor-sensor correlation
 - Beamforming (beam-beam) correlation
- Using correlation from noise for inversion

Ocean ambient noise

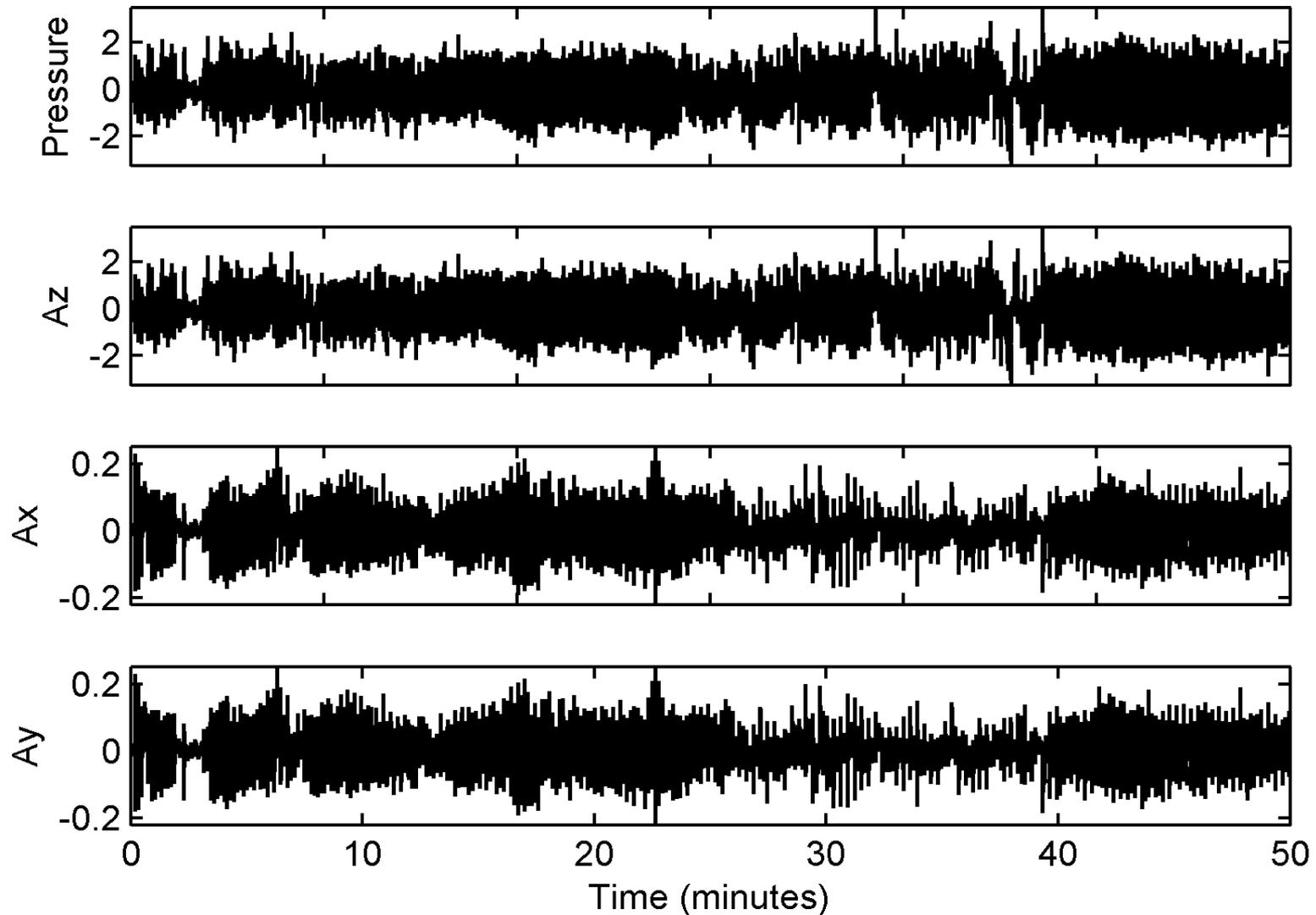
- Ambient noise from both land and ocean has been used to infer the earth or ocean bottom structure.
- Applications for seismic exploration and earthquakes have used **days or years of ambient noise records**.
- In this study **2.3 hours** of noise records are analysed.
- Green's functions by cross-correlation of the noise records between all receiver pairs are retrieved.
- Interface wave dispersion curves are extracted from the Green's functions by time-frequency analysis.
- **Shear-wave velocity profile** in the sea bottom is estimated by inverting the dispersion curves of the interface waves.

Ocean ambient noise recording

- OBC sensor : 4 components (Ax, Ay, Az, P)
- OBC orientation : EW
- Sensor spacing : 50 m
- Cable length : Two 5-km/196 sensors
- Recording time : 2.38 hours
- Sampling interval : 2 ms
- Water depth : 300-350 m

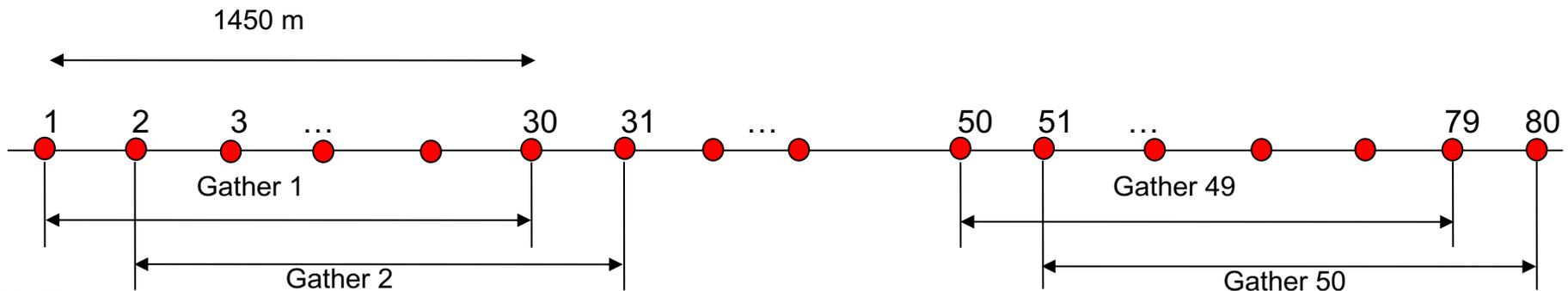


Multi-component noise data

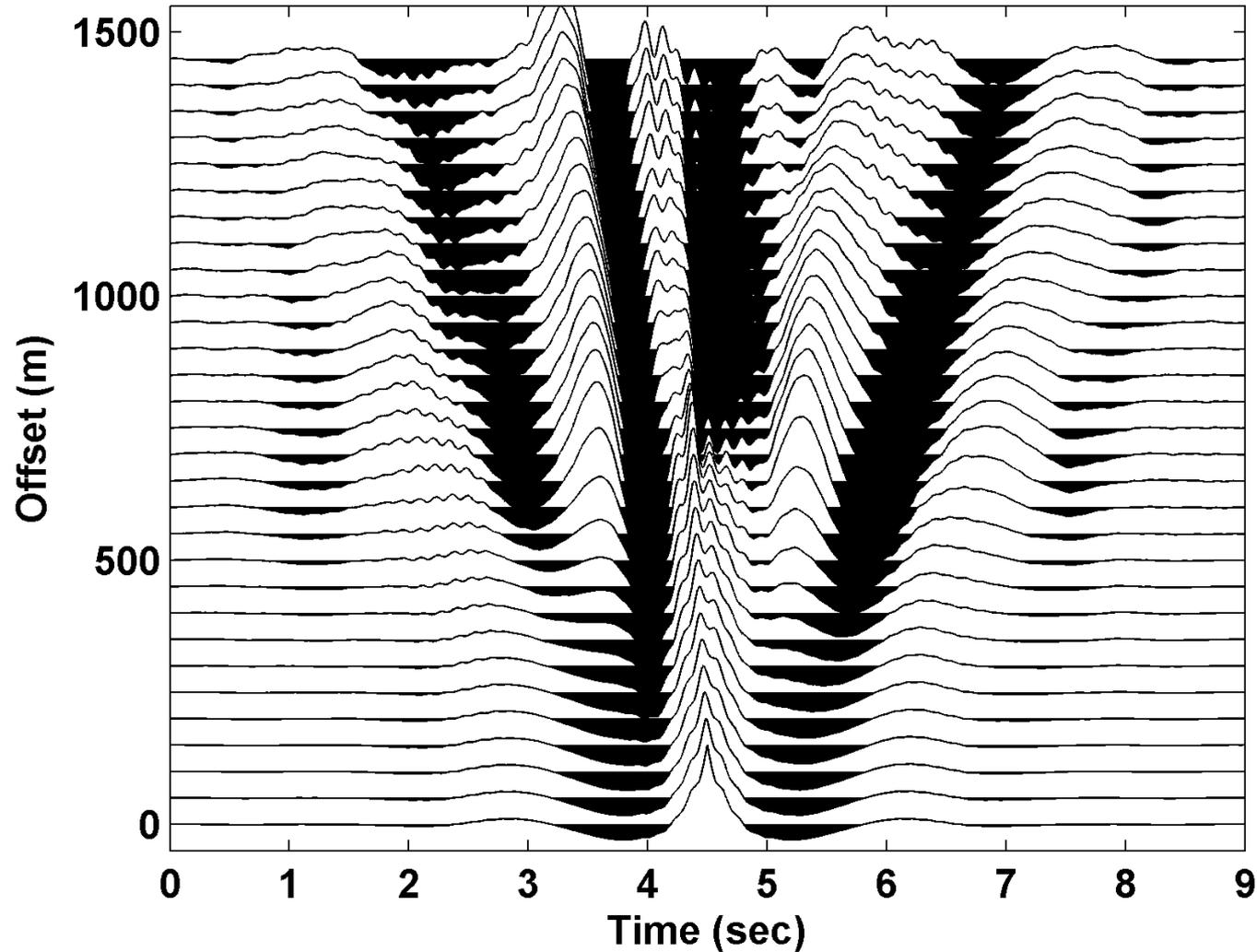


Data processing

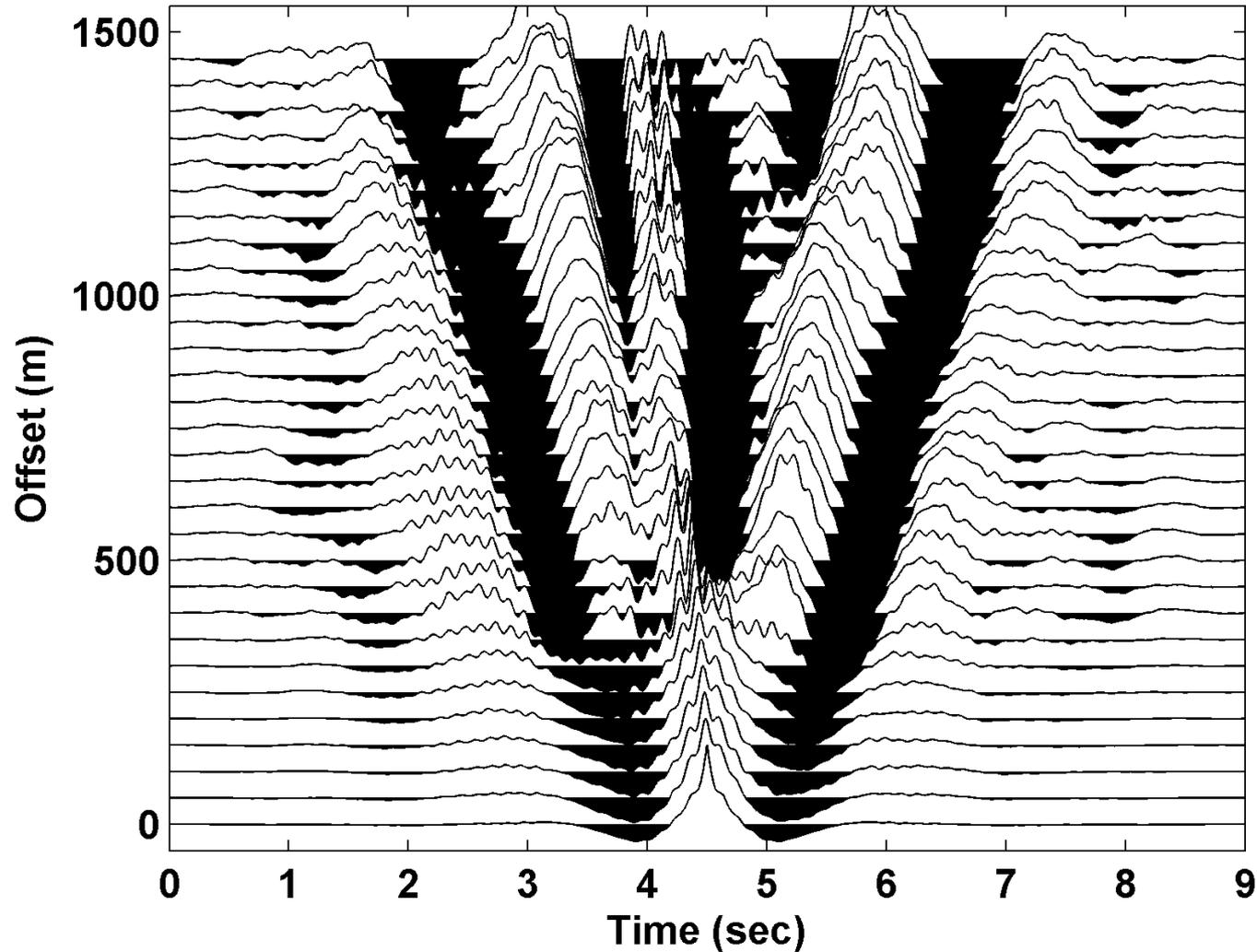
- Low-pass filtering (0.68-6 Hz)
- One-bit normalization
- Segmentation (4.5s each segment)
- Cross-correlation and stacking
- Gathers (30 Green's functions each gather)



Green functions - pressure



Green functions - Inline



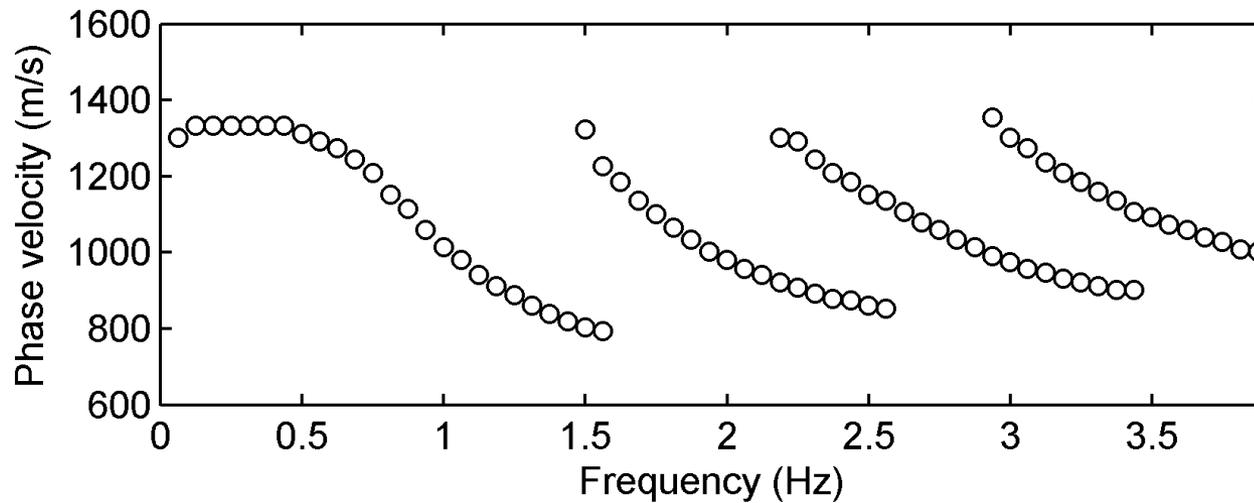
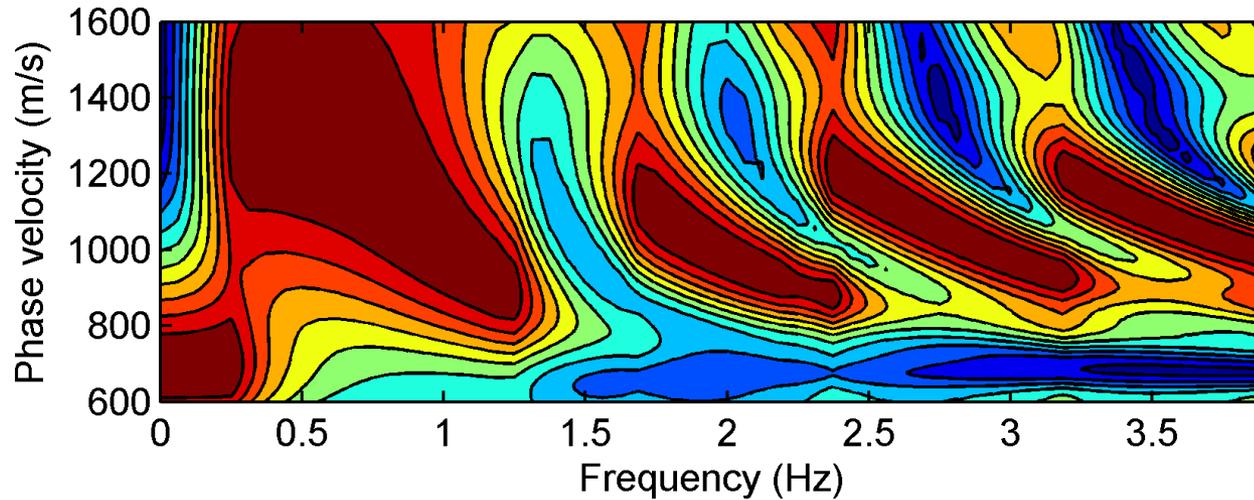
$\tau - p$ transform

Linearly invertible transforms between $(t, x) \leftrightarrow (\tau, p)$

$$t = \tau + px$$

$$\left\{ \begin{array}{l} u(x, t) = \int \int_{-\infty}^{\infty} \frac{N(k, \omega)}{D(k, \omega)} e^{i(kx - \omega t)} dk d\omega \\ U(p, \tau) = \int_{-\infty}^{\infty} u(x, \tau + px) dx = \int_{-\infty}^{\infty} \frac{N(\omega p, \omega)}{D(\omega p, \omega)} e^{-i\omega\tau} d\omega \\ U(p, \omega) = \frac{N(\omega p, \omega)}{D(\omega p, \omega)} \end{array} \right.$$

Phase-velocity dispersion

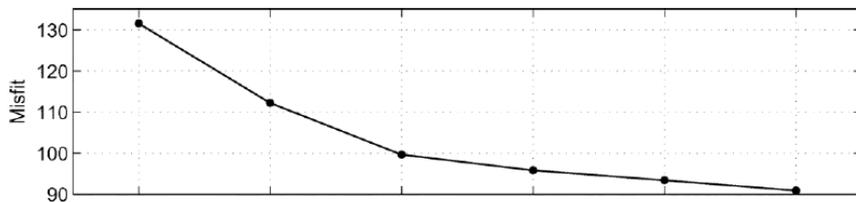


Model selection

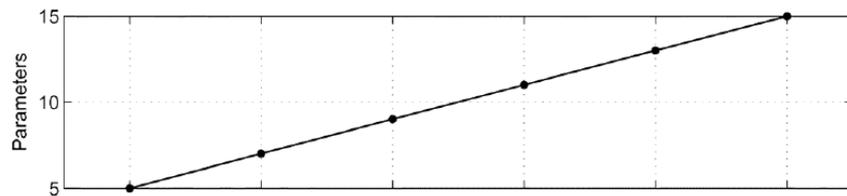
$$\text{BIC} = 2E(\hat{\mathbf{m}}) + M \log_e N$$

It is assumed that the seabed consists of homogeneous horizontal layers.

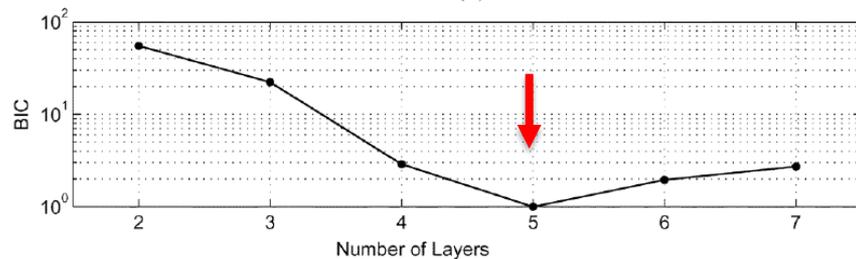
1 mode: 2 – 7 layers



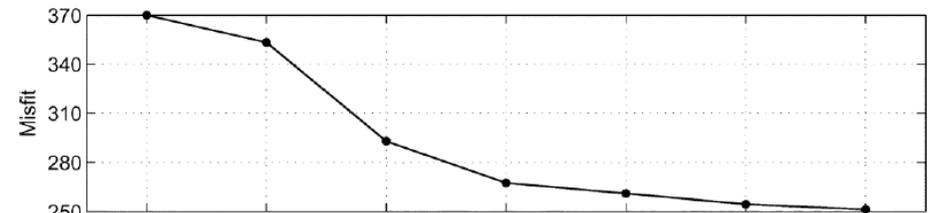
(a)



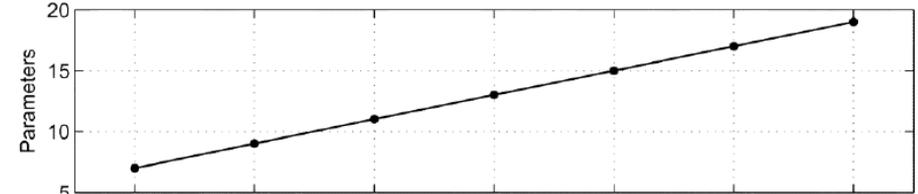
(b)



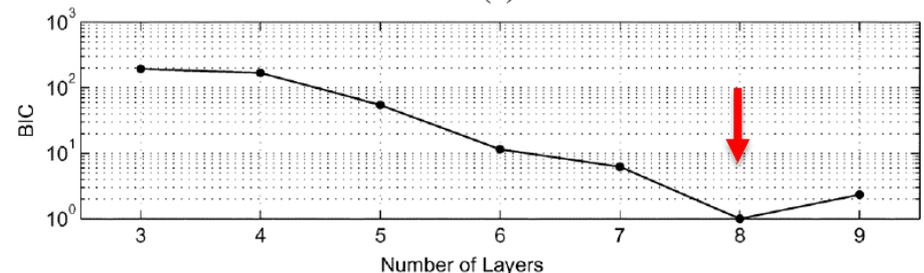
3 mode: 3 – 9 layers



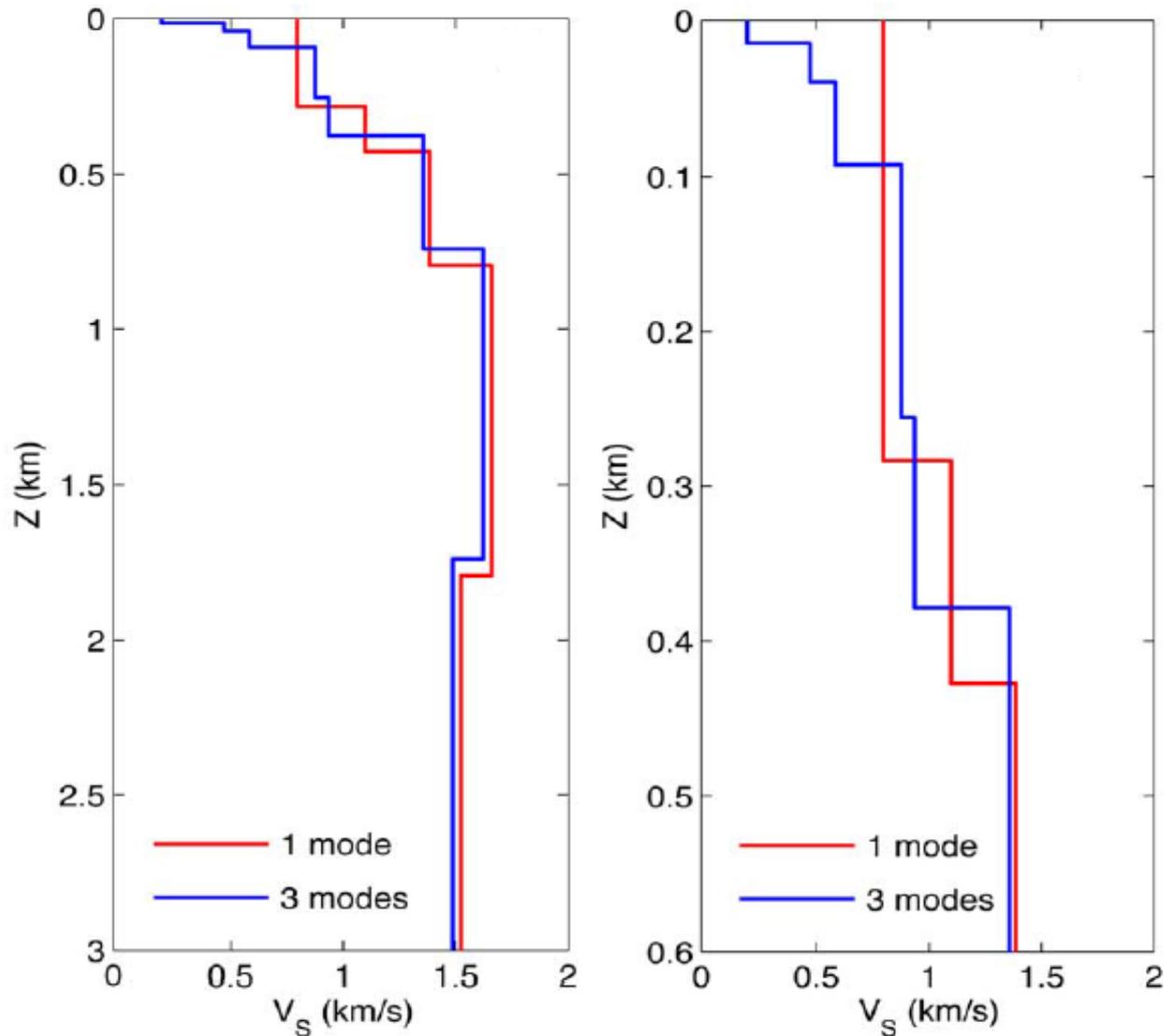
(a)



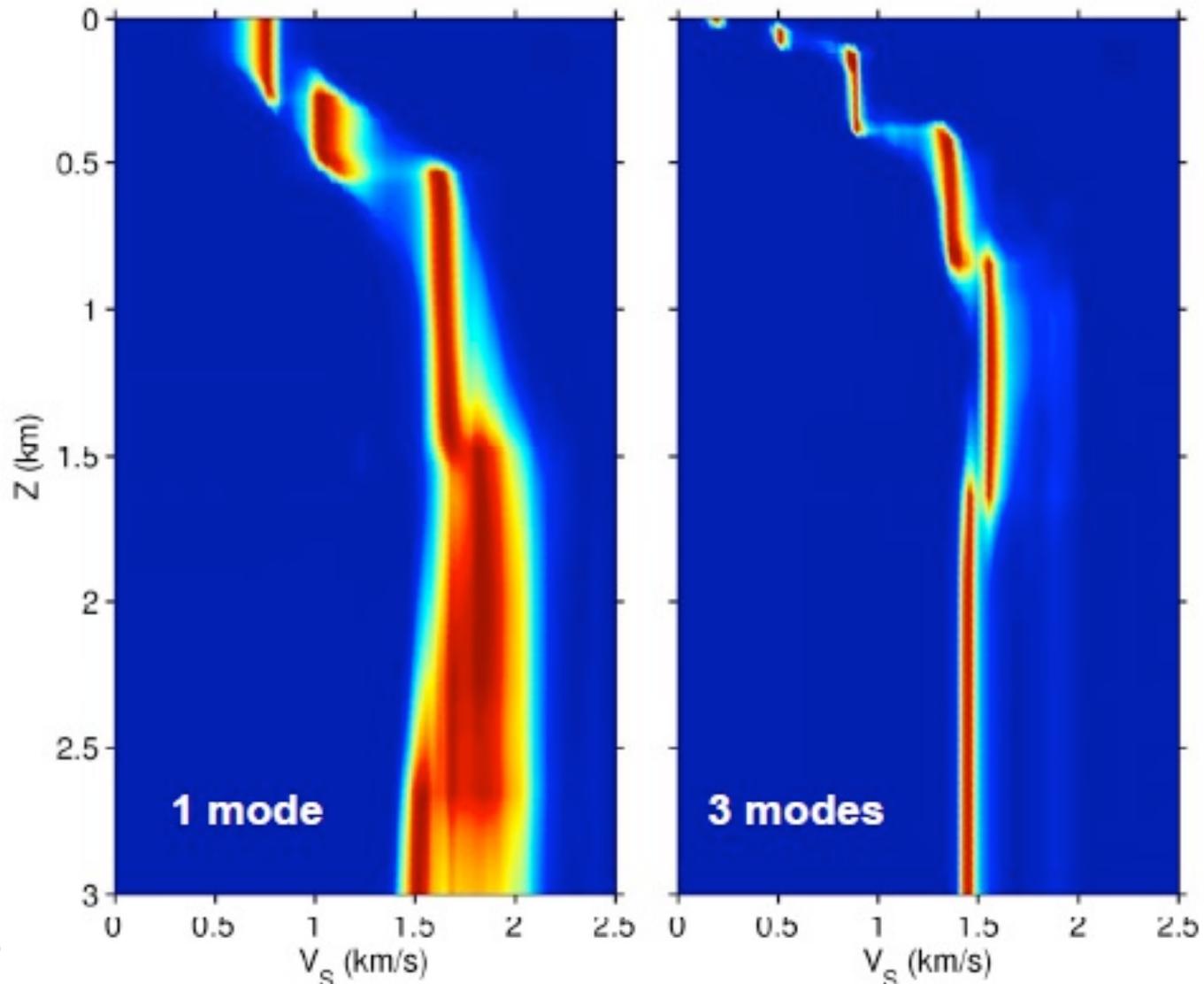
(b)



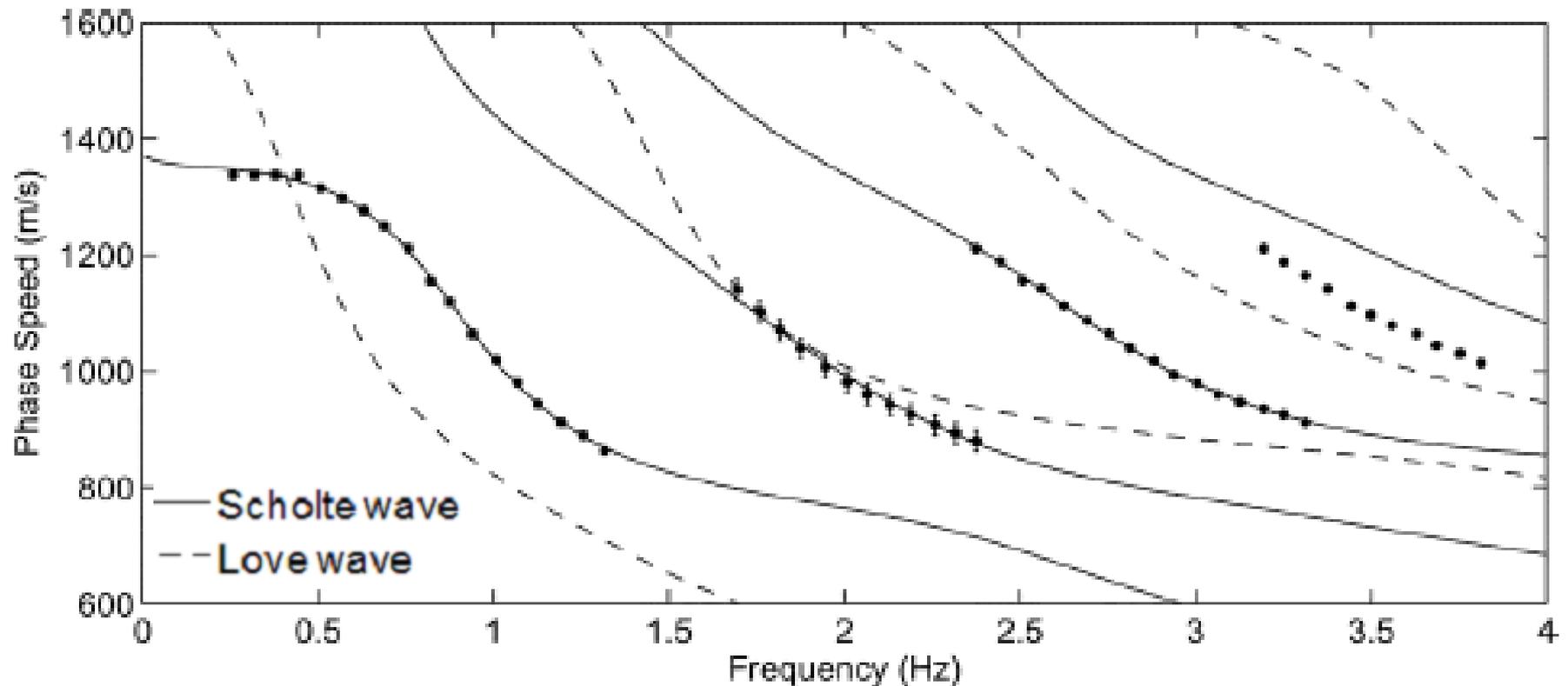
Estimated S-wave velocity profile



Marginal probability profile



Phase-velocity dispersion curves



Scholte- and Love-wave predicted from the 8-layer model.

Summary

- Bayesian approach used to estimate $V_s(z)$ by inverting interface-wave dispersion curves extracted from ocean ambient noise.
- Higher-order modes provide greater near-surface resolution, small overall uncertainties.
- The study shows that it is possible to estimate geoacoustic parameters from short noise records in marine environment.
- This approach provides an alternate means to estimate seismic velocity that is valuable in offshore geotechnical engineering and reservoir monitoring.

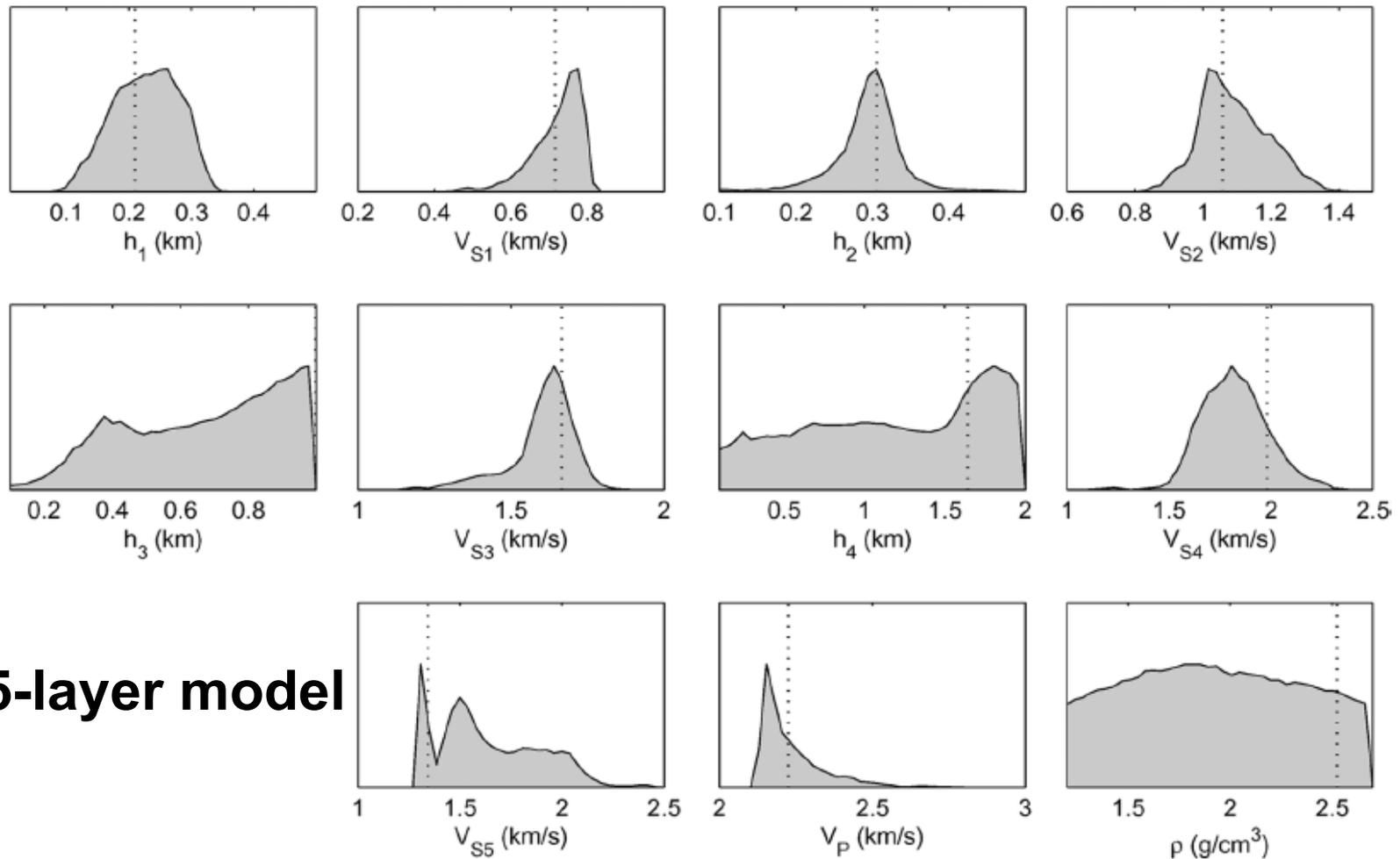
Acknowledgement

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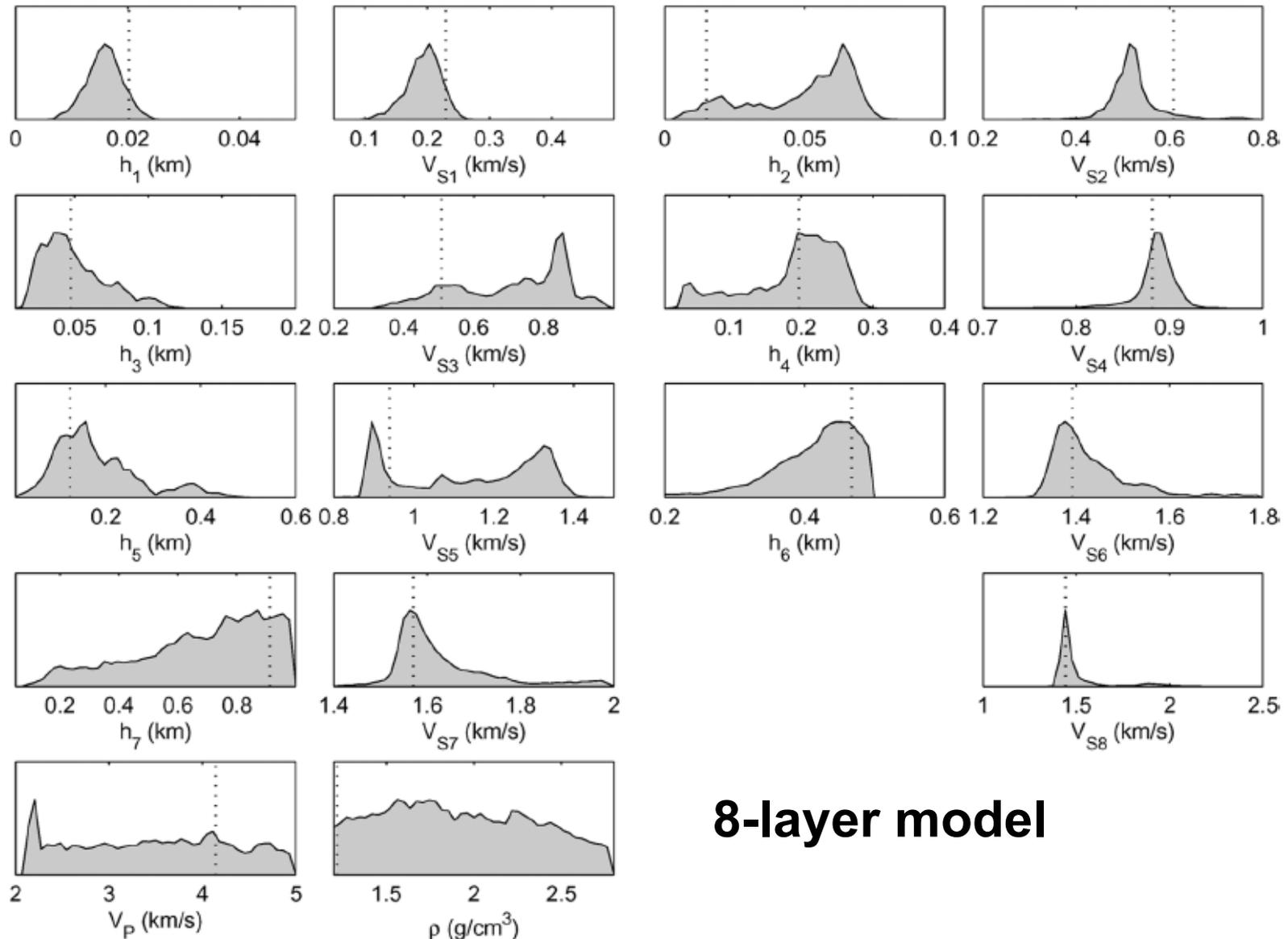


1D marginal probability distribution



5-layer model

1D marginal probability distribution



8-layer model