



# Why and How do we want to enhance low frequencies?

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### Let's start

- What are low frequencies?
  → ~ 0.1 Hz 5 Hz
- Why do we need low frequencies?
- How can we handle the problem?
  Two options
  - 1. Combined Elastic Waveform and Gravity Inversion
  - 2. Mechanism for low frequencies in seismic acquisition
- Outlook



# Why do we need low frequencies?



# **1. Higher resolution**

- Higher frequencies
  reduce width of main lobe
- Lower frequencies
  reduce side lobes
- Improved peak-to-sidelobe ratio from 5.6 (4 Hz) to 12.3 (1 Hz)





# 2. Better penetration

Less attenuation for lower frequencies

Conventional acquisition

#### Broadband acquisition





# 3. Full Waveform Inversion

Highly non-linear problem

- Non-linearity reduced by:
  - low frequencies (data space)
  - good initial model (model space)
  - sequential inversion
  - additional information



Source: Alkhalifah, 2012



# How can we handle the problem?

1. Combined Elastic Waveform and Gravity Inversion



### **True 2D Marmousi-II model**





### **Initial model**





### 3.5 Hz data: combined Inversion





### 0.5 Hz data: combined Inversion





# How can we handle the problem?

- 1. Combined Elastic Waveform and Gravity Inversion
- 2. Mechanism for low frequencies in seismic acquisition



# Signal of rising Bubble?

- Single 600  $in^3$  air gun at different depths, with hydrophone 20 m below
- Ormsby low pass filter (3 Hz)
- Signal of air gun: 1. Main impulse, 2. Bubble Oscillation, **3. Rising bubble**
- Period inreases with source depth





# Signal of rising Sphere

Velocity of rising sphere  $m\frac{dv}{dt} = F_B - F_D$  (force balance) 2.5  $\implies v = \frac{1}{\beta} \tanh(\gamma t)$ velocity [m/s] 5.1  $\beta = \sqrt{\frac{C_D A}{2Vg}}, \qquad \gamma = \frac{\rho}{m} \sqrt{\frac{C_D g A V}{2}}$ 0.5  $C_D$  = drag coefficient, A = sph. cross-section, V = sph. volume 0 ĺ٥. 0.02 0.04 0.06 0.08 0.1 time [s] **Reynolds** number 3  $Re = \frac{v*D}{u}$   $Re \triangleq 10^3 - 10^5$ 2  $D = \text{diameter}, \mu = \text{kinematic viscosity}$ o z(m)

-1

-2

-3 -3

 Pressure distribution around sphere for high Reynolds numbers (by Achenbach, 1972)



r<sub>buoy</sub> = 7.5 cml

0.12

20

15

10

0

-5

-10

-15

-20

= 15 cm



### **Tank experiment**

• Release of buoy from different depth in small water tank





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# Signal of rising Buoy

Tank experiment





# Signal of rising Buoy

Tank experiment

- Signal at hydrophone 2
  - negative pressure when buoy passes hydrophone
  - amplitude related with rising velocity







### Outlook

- rising Bubble  $\leftarrow \rightarrow$  rising Sphere  $\leftarrow \rightarrow$  rising Buoy?
  - promising, but has to be verified
- Simple, but could explain mechanism for low frequencies in air gun signal
  - low frequencies related to rising time (depends on velocity and depth of buoy)
  - not account for: bubble oscillation, bubble-size depth dependency, ...
- Upscaling pressure to bigger radius (Gilmore, 1952; Davies and Taylor, 1950)

• estimated with: 
$$p - p_h \approx \rho \; \frac{R v_b^2}{r} = \frac{4 \rho g R^2}{9 r}$$
 , with  $v_b = \frac{2}{3} \sqrt{g R}$ 

Radius (m)	Calculated pressure (mbar-m)	Measured pressure (mbar-m)
0.075	0.25	0.5
0.15	1	2
1.0	44	88 ?

- If mechanisms are the same, an optimal depth could be found with
  - biggest possible radius + required distance to reach terminal velocity
  - depends on favored frequency  $f = \frac{v_b}{z_b}$  ( $z_b$  = source depth)



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# 

Thank you very much for your attention



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### **Standing wave**

- Difference between amplitudes of hydrophone 1 (deep) and 2 (shallow)
- Frequency  $f = \frac{v}{\lambda}$ 
  - $v = \sqrt{gd} \approx 3.5 \frac{m}{s}$  (for shallow water)
  - $\lambda = 2.4 m$ , 1.2 m (regarding to size of tank)





# **Mechanical to Acoustic Energy**

- How much energy of buoy is transfered to acoustic energy
  - Not reliable, because only to point measurements (bigger array required)







# **Unfiltered Signal of buoy**







### **FWI workflow**





# FWI workflow with GRAVITY





# Workflow

- Pure FWI
  - Seismic frequency content
    down to 3 Hz
  - sequential inversion of different frequency bands (2.5, 5, 10, 20 Hz)
  - invert for all parameters  $(v_p, v_s, \rho)$  simultaneously

- Combined Inversion
  - Seismic frequency content down to 3 Hz
  - sequential inversion of different frequency bands (2.5, 5, 10, 20 Hz)
  - 1 step: invert for density only
  - 2 step: invert for all paramters  $(v_p, v_s, \rho)$  simultaneously



### **Results: pure FWI**





### **Results: pure FWI**





# **Gravity modeling**

gravity of prism

$$g_{z} = G\rho \int_{x_{1}}^{x_{2}} \int_{y_{1}}^{y_{2}} \int_{z_{1}}^{z_{2}} \frac{z}{r^{3}} dx dy dz$$

- Integration in existing FWI FD-Grid is easy
- Boundary conditions: extension in x- and ydirection
- Cost effective computation compared to FWI

 $\mathbf{Z}_1$ 

 $\mathbf{Z}_2$ 





## **Objective Function**

Objective function for FWI

$$E^{FWI} = \frac{1}{2}\delta u^T \delta u$$

 Minimizing the objective function by iteratively updating seismic velocities and densities with Quasi-Newton I-BFGS method (Nocedal & Wright, 2006; Brossier, 2011)

$$\begin{split} V_p^{n+1} &= V_p^n - \mu^n H_n^{-1} \left( \frac{\delta E^{FWI}}{\delta V_p} \right)^n \\ V_s^{n+1} &= V_s^n - \mu^n H_n^{-1} \left( \frac{\delta E^{FWI}}{\delta V_s} \right)^n \\ \rho^{n+1} &= \rho^n - \mu^n H_n^{-1} \left( \frac{\delta E^{FWI}}{\delta \rho} \right)^n \end{split}$$



# **Joint Objective Function**

Modified objective function for Joint Inversion

$$E^{JOINT} = \frac{1}{2} \left( \delta u^T \delta u + \lambda_1 \, \delta g_z^T \, \delta g_z \right) = E^{FWI} + \lambda_1 \, E^{GRAV}$$

• Minimizing the objective function by iteratively updating seismic velocities and densities with Quasi-Newton I-BFGS method (Nocedal & Wright, 2006; Brossier, 2011)

$$V_{p}^{n+1} = V_{p}^{n} - \mu^{n} H_{n}^{-1} \left(\frac{\delta E^{FWI}}{\delta V_{p}}\right)^{n}$$
$$V_{s}^{n+1} = V_{s}^{n} - \mu^{n} H_{n}^{-1} \left(\frac{\delta E^{FWI}}{\delta V_{s}}\right)^{n}$$
$$\rho^{n+1} = \rho^{n} - \mu^{n} H_{n}^{-1} \left(\frac{\delta E^{FWI}}{\delta \rho} + \lambda_{1} \lambda_{2} \frac{\delta E^{GRAV}}{\delta \rho}\right)^{n}$$



#### **Parameter** $\lambda$

Calculation of weighting parameter  $\lambda$ 

•  $\lambda_1$  (objective function)

$$\lambda_1 = \gamma \frac{E^{FWI}(1)}{E^{GRAV}(1)}$$

•  $\lambda_2$  (gradients)

$$\lambda_{2} = \gamma \ \frac{\max(\frac{\partial E^{FWI}}{\partial \rho})}{\max(\frac{\partial E^{GRAV}}{\partial \rho})} \ \lambda_{1}^{-1}$$



### Gradient

• Gradient for the density (FWI) (Köhn et al., 2012)

$$\frac{\delta E^{FWI}}{\delta \rho} = \sum_{sours} \int dt \left( \frac{\delta^2 u_x}{\delta t^2} \psi_x + \frac{\delta^2 u_z}{\delta t^2} \psi_z \right)$$

Construction of the gradient by zero-lag correlation of forward wavefield u and backpropagated data residual wavefield  $\psi$ 

• Gradient for the density (Gravity)

$$\frac{\delta E^{GRAV}}{\delta \rho} = G \int_{S} \delta g_{z} \mathbf{K} \, dS$$

*K* = geometrical kernel



# Wavenumber analysis

Gradient of first iteration step during combined inversion...

...and seismic data. (low-pass filtered, 2 Hz)

...for gravity data...

average wavenumbers of gradients



Gravity contributes information to low frequencies



### **Further tasks**

- apply combined inversion to salt/basalt model
  - use empirical relations, constrain velocities through gravity data
  - impedance inversion instead of velocities
  - acoustic or elastic modelling/inversion, 2D/3D modelling/inversion
- inversion of gravity gradient data  $\frac{\partial g_z}{\partial z} \rightarrow$  more sensitive to local structures
- reduce trade-off between attenuation and density in visco-elastic media by combined inversion
- impact of enhancement of low frequency seismic data

when is combined inversion necessary, if we have lower frequencies in seismic data