

Kinematic time migration and demigration of reflections in prestack seismic data

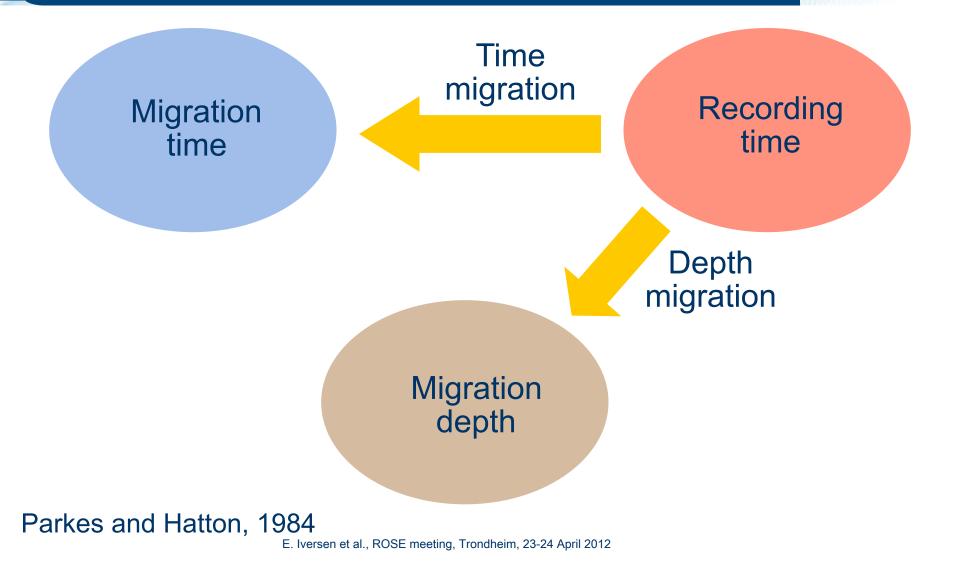
Einar Iversen, NORSAR Martin Tygel, UNICAMP Bjørn Ursin, NTNU Maarten V. de Hoop, Purdue University

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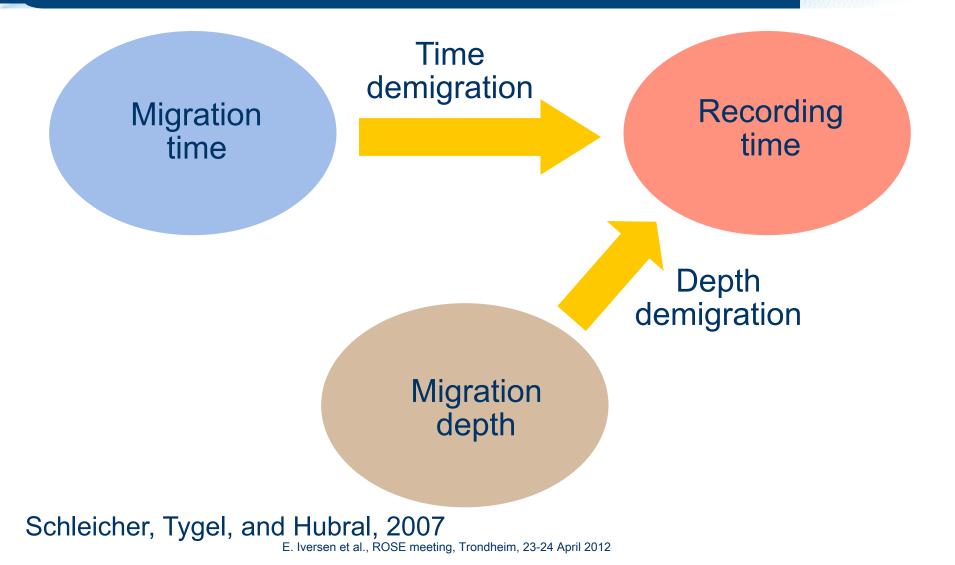
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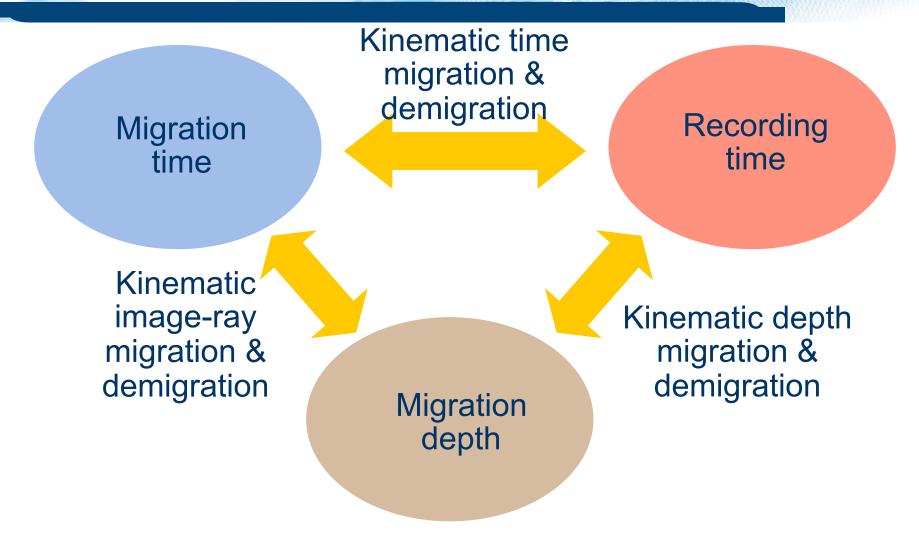
Seismic data domains and processes



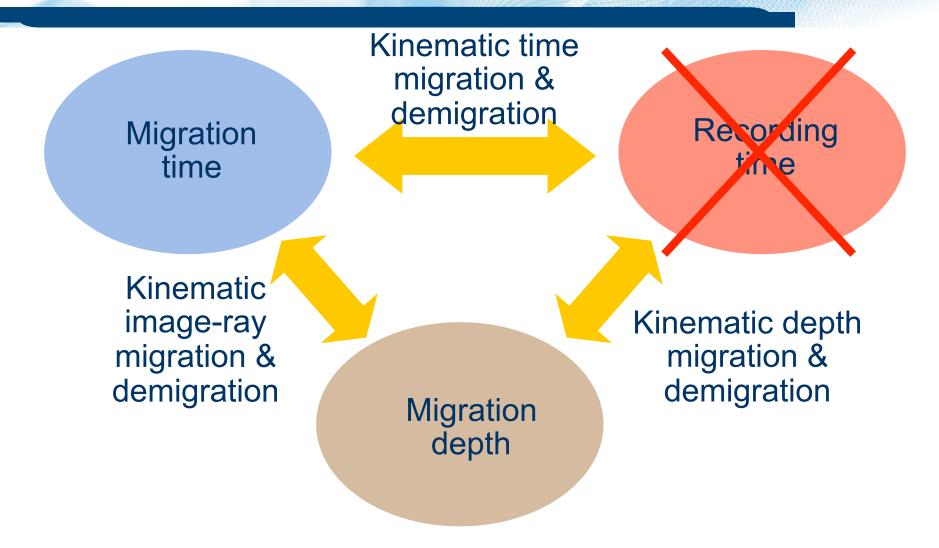
Reverse processes



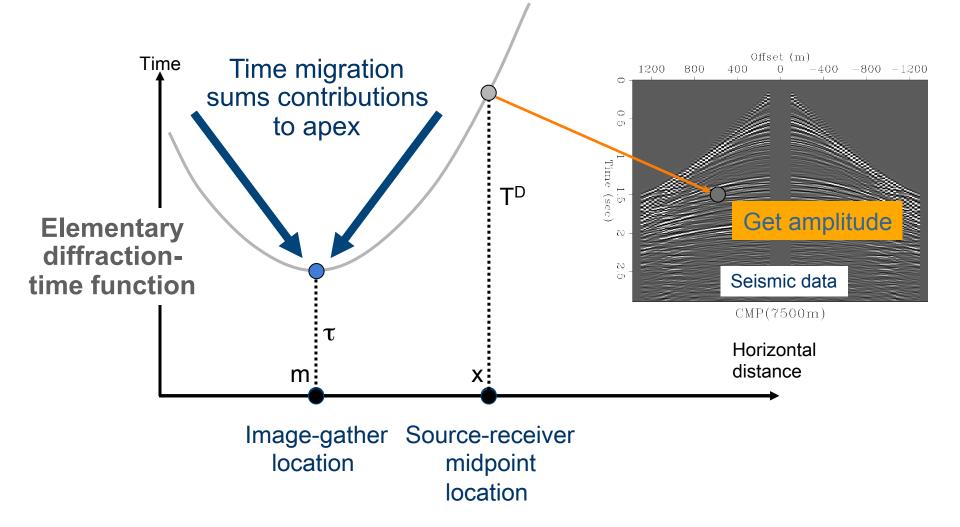
Kinematic mapping between the domains



For velocity estimation and processing: Where to interpret reflections?

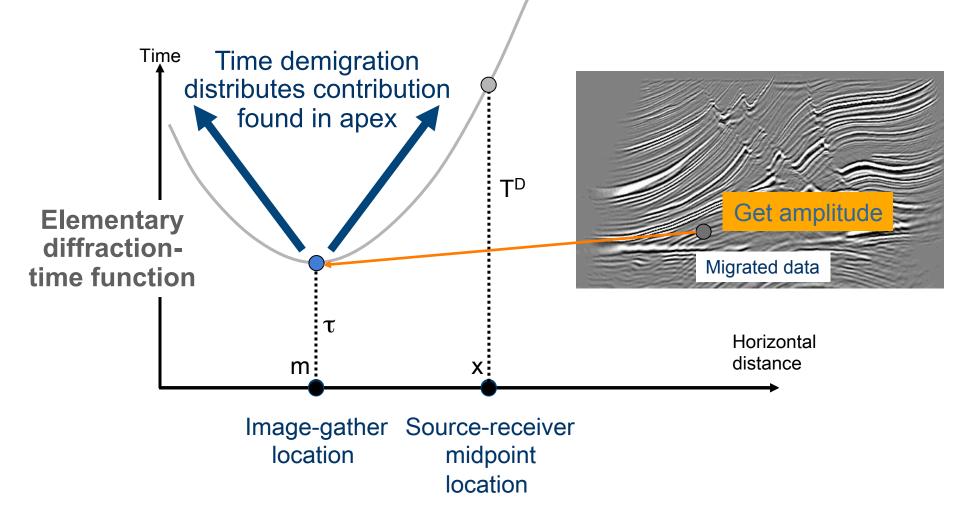


Time migration



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Time demigration



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Time migration/demigration

- Input and output traces are in **TIME**
- A *time-migration velocity model* is needed as input, e.g.,
 - $V^{M}(m, \tau)$, migration velocity $S^{M}(m, \tau)$, time-migration matrix (describes the time-migration ellipse)
- Time migration yields useful images only if the lateral velocity variation is small or moderate
- Diffraction-time function must be single valued

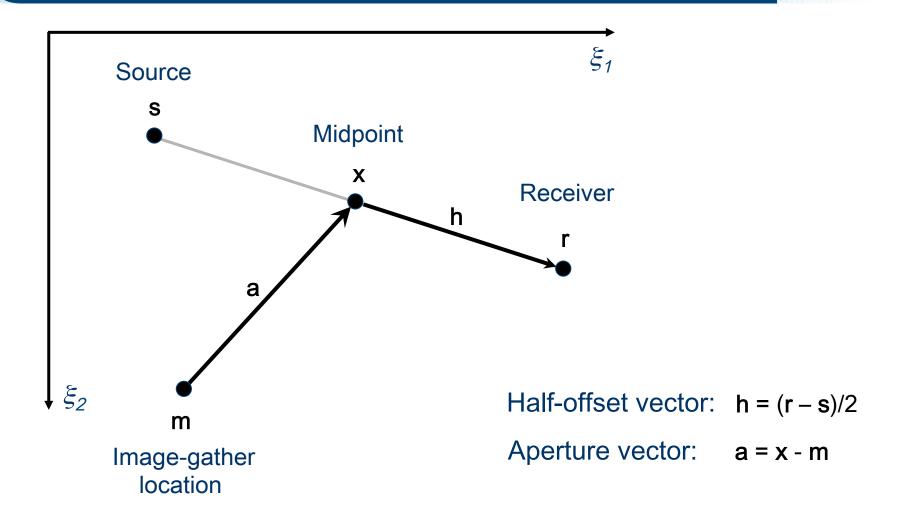


Kinematic time migration and demigration

Whitcombe, 1994 Söllner and Andersen, 2005

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Lateral coordinates



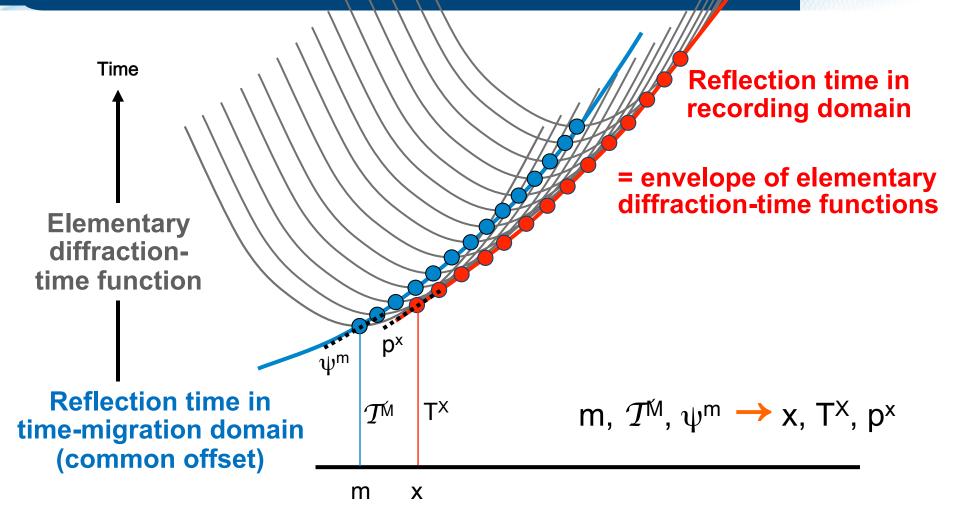
Diffraction-time function T^D(h,a,m,τ)

An example is the standard double-square-root (DSR) function:

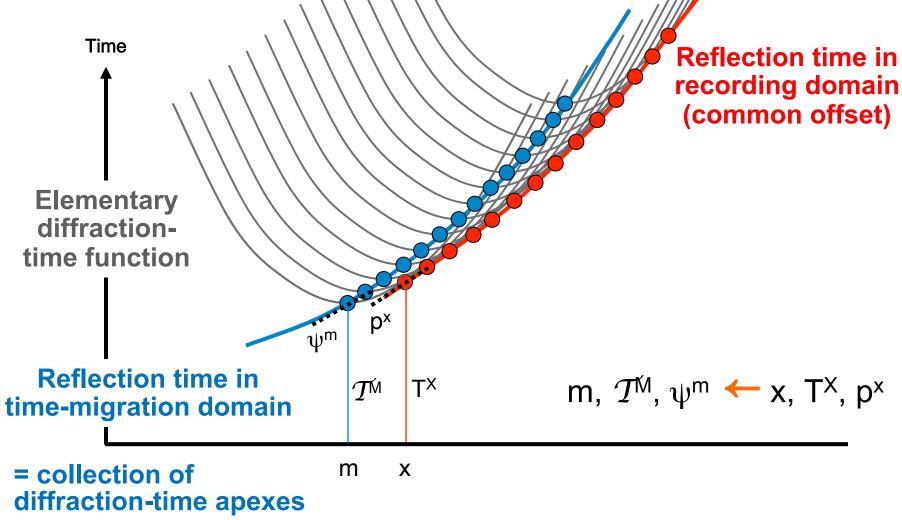
$$T^{\mathsf{D}}(\mathbf{h}, \mathbf{a}, \mathbf{m}, \tau) = \sqrt{\frac{\tau^2}{4} + (\mathbf{a} - \mathbf{h})^T \mathbf{S}^M (\mathbf{m}, \tau) (\mathbf{a} - \mathbf{h})}$$
$$+ \sqrt{\frac{\tau^2}{4} + (\mathbf{a} + \mathbf{h})^T \mathbf{S}^M (\mathbf{m}, \tau) (\mathbf{a} + \mathbf{h})}$$

(but we permit use of more general functions)

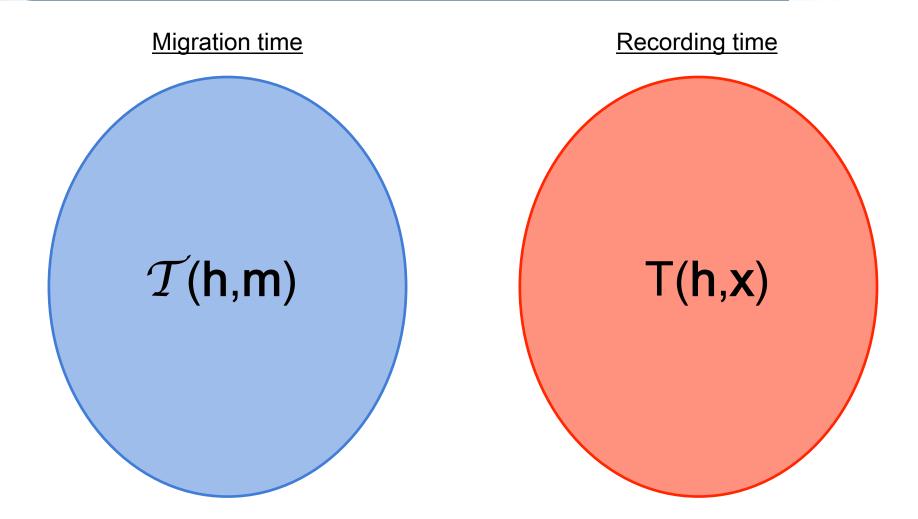
Kinematic time demigration



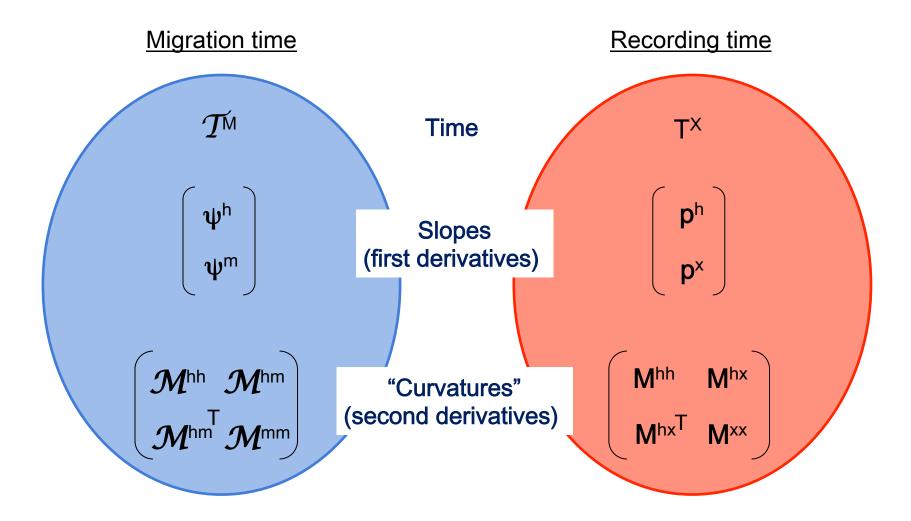
Kinematic time migration



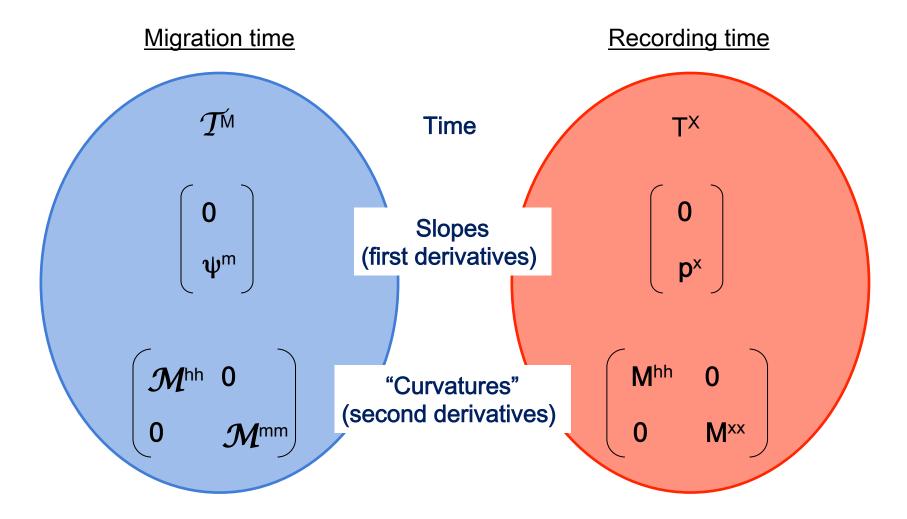
Common reflection surface (CRS)



Reflection-time parameters at finite offsets



Reflection-time parameters at zero offset (standard CRS parameters)

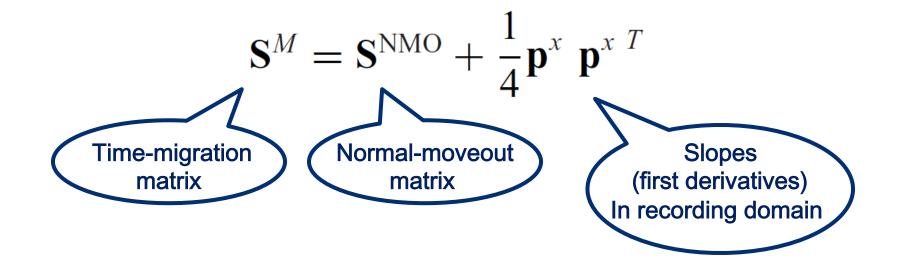


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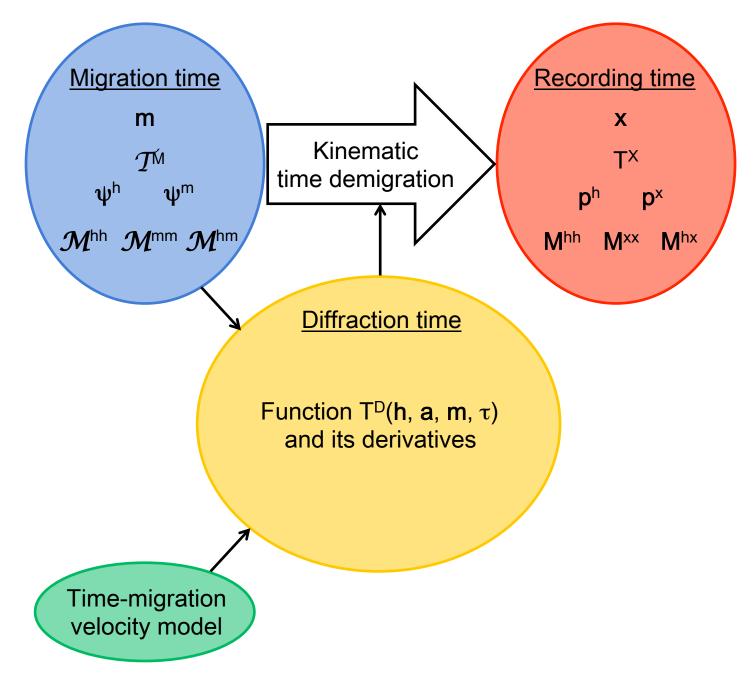
Basic conditions for kinematic time migration/demigration

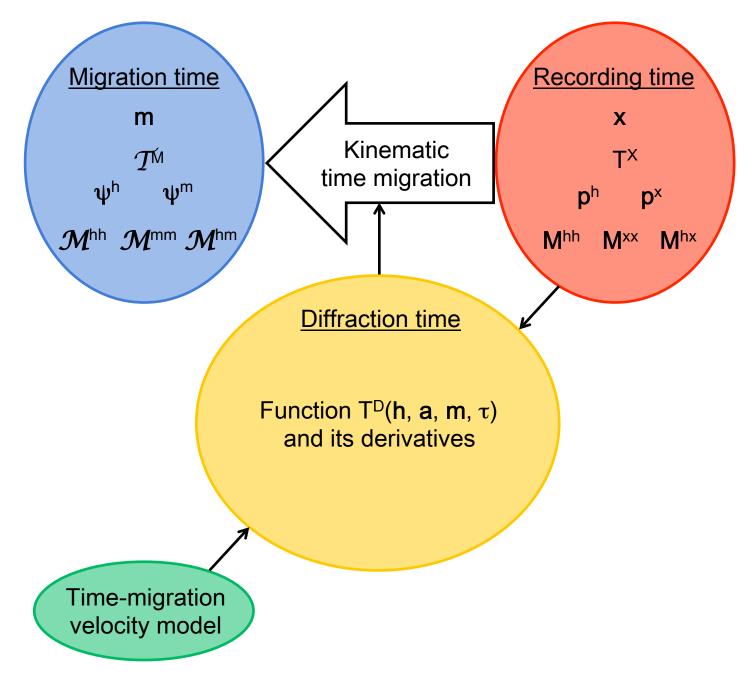
$$T(\mathbf{h}, \hat{\mathbf{x}}) = T^{D}[\mathbf{h}, \hat{\mathbf{x}} - \mathbf{m}, \mathbf{m}, \mathcal{T}(\mathbf{h}, \mathbf{m})]$$

$$\frac{\partial T}{\partial \mathbf{x}}(\mathbf{h}, \hat{\mathbf{x}}) = \frac{\partial T^D}{\partial \mathbf{a}} [\mathbf{h}, \hat{\mathbf{x}} - \mathbf{m}, \mathbf{m}, \mathcal{T}(\mathbf{h}, \mathbf{m})]$$



(based on standard double-square-root function)



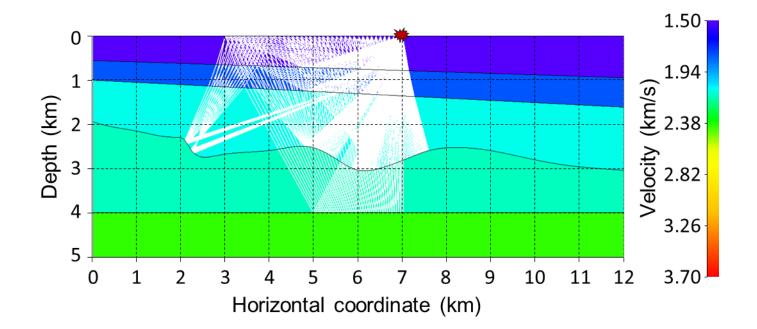




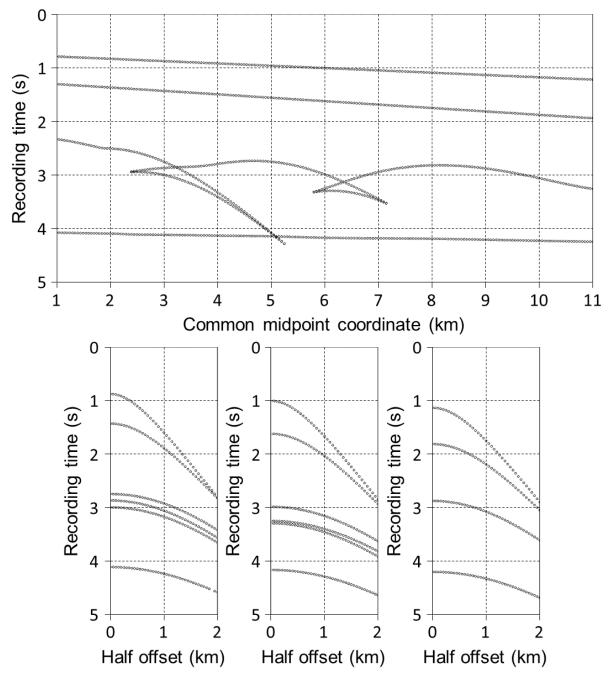
Numerical example

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Generation of reflection data by ray tracing:

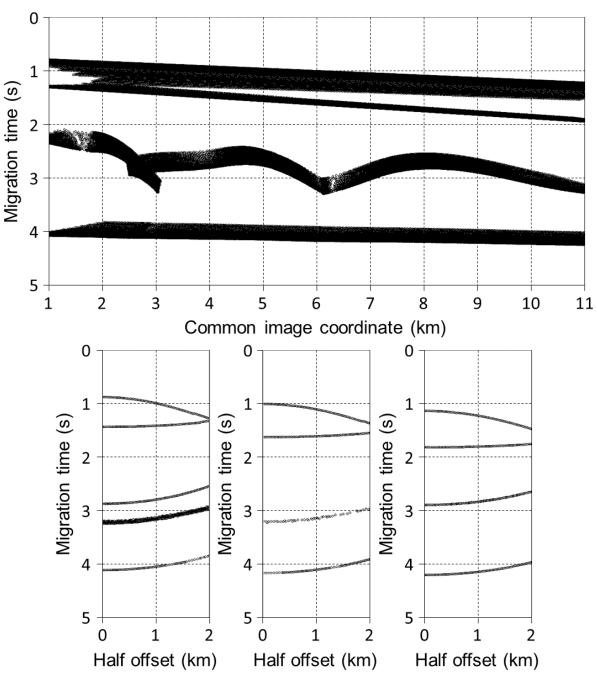


Reflections in the recording domain:

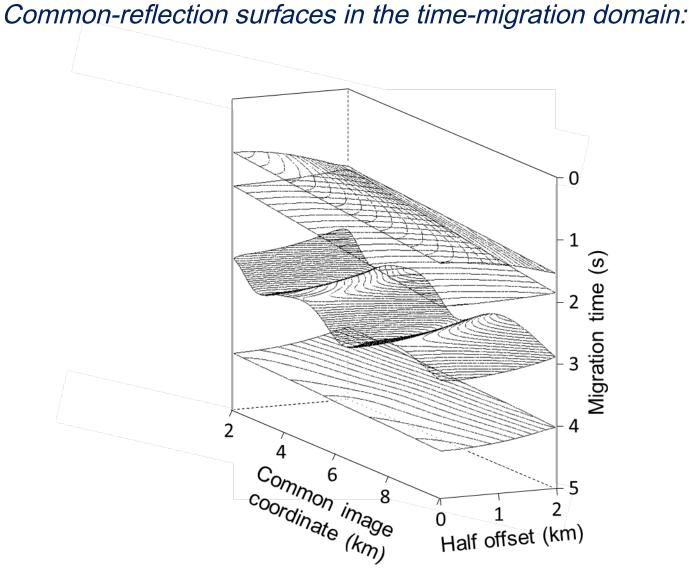


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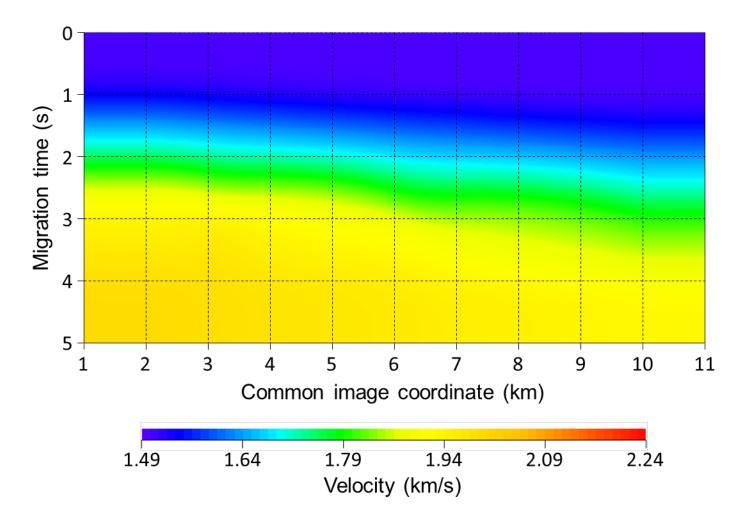
Reflections in the time-migration domain:

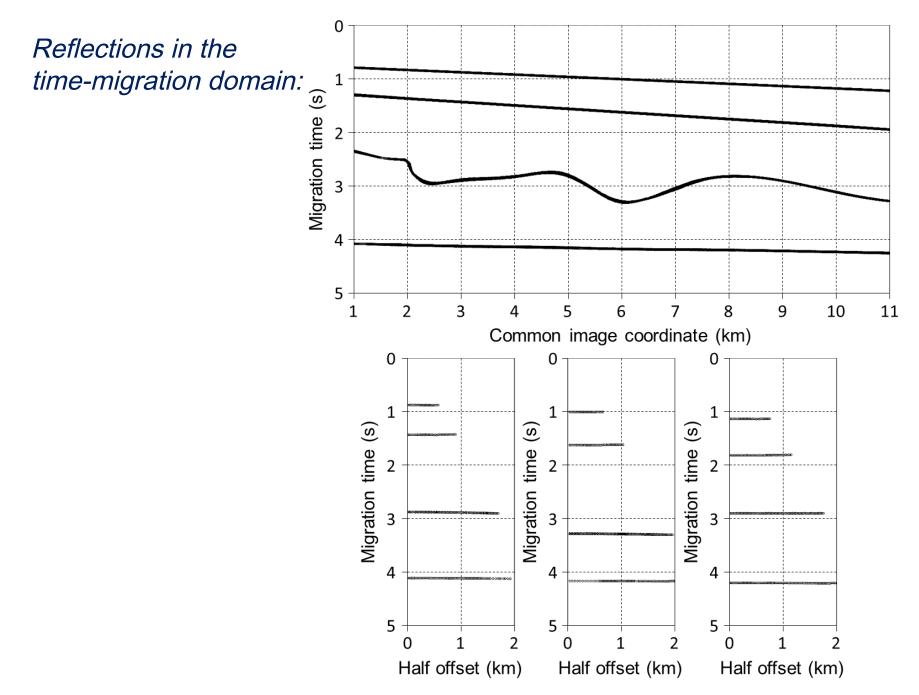


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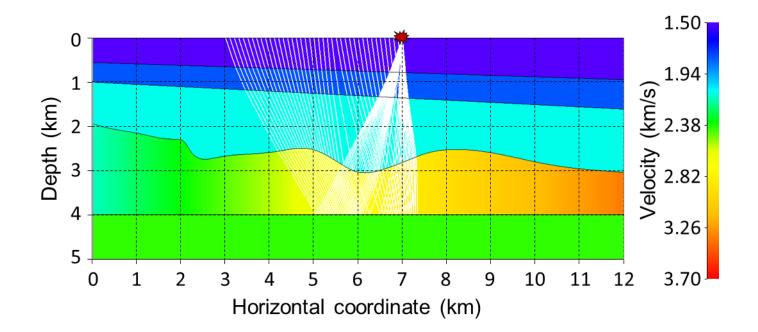
Time-migration velocity model:



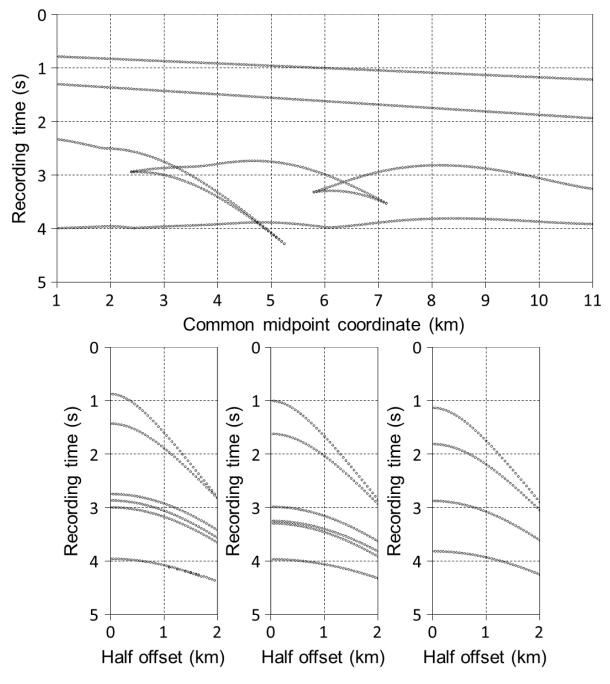


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Generation of reflection data by ray tracing in modified depth model:

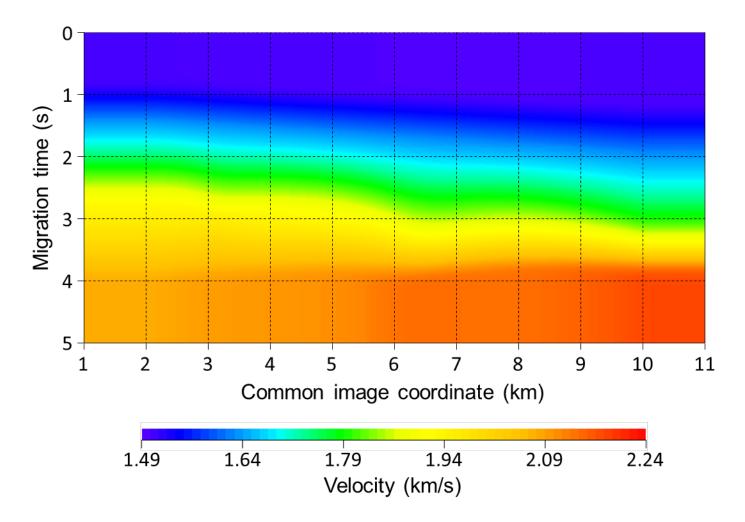


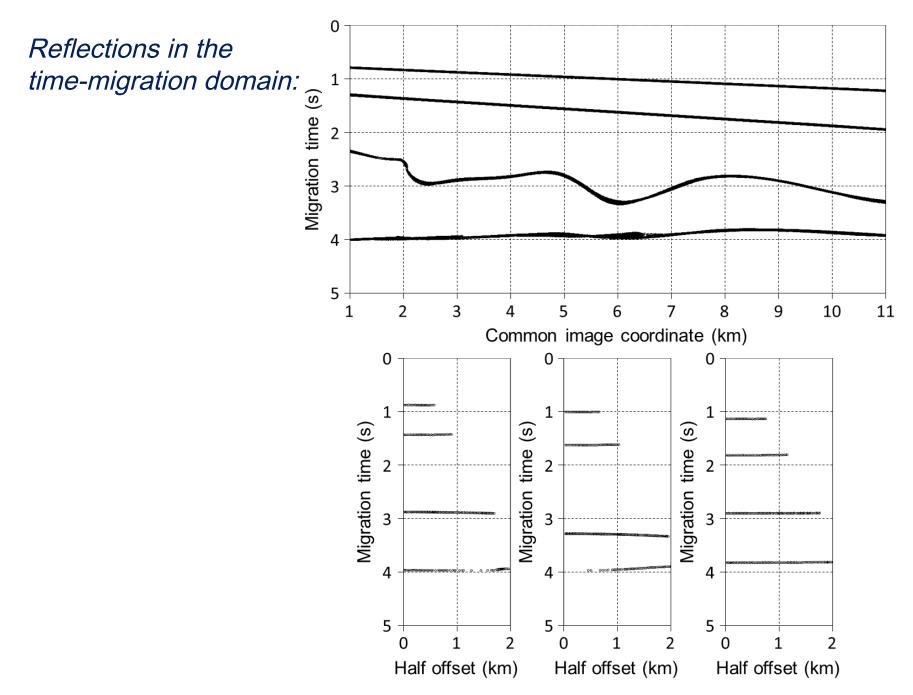
Reflections in the recording domain:



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Time-migration velocity model:





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Concluding remarks

- We have extended previous approaches from zero offset to finite offsets
- Our approach allows to map the full set of reflectiontime second derivatives
- The mapping formulas are independent
 - of the type of diffraction-time function
 - of the parametrization of the migration-velocity model
- Applications in
 - multi-midpoint stacking techniques
 - time-migration tomography
 - depth-migration tomography